CONVENTION OF OTAKU GENERATION
2024
OTAKON®
オタコン
오타콘
30 YEARS OF OTAKU GENERATION
OTAKON
NEWS
CELEBRATING 30 YEARS OF OTAKU GENERATION

ANA Inspiration of JAPAN | A STAR ALLIANCE MEMBER | www.fly-ana.com

ANA proudly supports OTAKON 2024

Fly the Best of Japan to All of Asia. Operating Daily Non-stop Flight to Tokyo from Washington, D.C.

5 STAR AIRLINE SKYTRAX

WORLD AIRLINE SKYTRAX AWARDS 2023

ANA receives 5-Star rating for the 11th consecutive year, and is ranked in first place in three categories of the SKYTRAX 2023 World Airline Awards.

World's Best Airport Services

World's Cleanest Airline

Best Airline Staff Service in Asia

DON'T FORGET YOUR ALL-NEW OTAKON 2024 MERCHANDISE!

See the product preview in the back of this Program Guide, and visit the Otakon Convention Merch Booth in the Dealers Room.

- Limited edition T-shirts
- Hats
- Dresses
- Pins
- Wall scrolls
- Crabby ita bag
- Classic items
- and much more!

TABLE OF CONTENTS

Welcome Letter 2
30th Anniversary Stamp Rally 3
Otakon Rules 4
Code of Conduct 8
Hall Costume Contest 2023 Winners 9
Events & Attractions 10
LARP 13
Maid Cafe 14
Otacafe (Karaoke) 14
Makerspace 15
Idolspace 15
Hall Costume Contest 16
Masquerade Judges 17
Pigeon-kun's Pindemonium 18
Video Gaming 19
1994 Feature 20
Guests 22
2024 Otakon Merchandise 28
MIKAGE PROJECT 42
FLOW 43
PLEA 43
Maps of the Con 44
In Memoriam 48
Staff List 49
Autographs 54
Volunteering 55

Online Assistance & Social Media

Get answers to your questions:
www.otakon.com/help/contact-us

Make sure to follow us on social media for updates and general happenings during con!

Facebook: https://www.facebook.com/Otakon
X: https://twitter.com/Otakon *(@Otakon)*
Instagram: https://www.instagram.com/otakonpics
TikTok: https://www.tiktok.com/@otakonofficial
Discord: https://discord.gg/Otakon

WELCOME FROM THE CHAIRPERSON

Otakon Family,

30 years is a landmark for anything. But 30 years in the ever-evolving, always challenging convention industry, with an event that has spanned 5 cities across 3 states and now the District of Columbia, is unheard of…until now.

As usual, we've been hard at work to bring you the cornucopia of awesome that is Otakon. We've got concerts, dances, panels & workshops, guests, card, tabletop and video games, artists and dealers, cosplay photoshoots, maids and tea parties. This year, we've got a brand new car show and even laser tag! Be sure to check out our special 30th anniversary exhibition next to the Grand Lobby. Travel back in time to 1994, when a bunch of college kids struck a pose and said "We can do better." And did. Speaking of going back in time, this year marks the return of our Thursday Matsuri event!

In case you weren't aware, Otakon is an all volunteer organization. Every one of our amazing volunteers is here for their own reasons, but we're all here because we love Otakon. Without these amazing people, Otakon wouldn't happen. Thanks to our amazing staff who take time out of their lives to make this crazy machine run year after year.

I feel a deep gratitude and pride for having played some small part in Otakon's longevity. Otakon has been a part of my family's life for over 20 years. For Otakon, I have traveled, and met people from all over the world. I have made friends who have become family. I have worked harder for no money than I ever have in my IRL job. Otakon has had an immeasurable and positive impact on our lives, and I hope in your lives as well.

A special thanks to our partners at, Events DC, Destination DC, Maritz, Bright AV, Shepard and SB Expos & Events. We are grateful for the continued support of the Embassy of Japan and the Japan America Society of Washington D.C.

In more ways than one, Otakon is a family event. Not only do we provide activities suitable for all ages, but we pride ourselves on providing an environment where we come together to celebrate fandom, family, diversity, and inclusion. No matter who you are, you can be yourself here.

Hopefully, you have seen Disney's Lilo and Stitch, and if you haven't, you should. One of the central themes in the film is family. "Ohana means family", but it goes beyond that. In Hawaiian culture, "ohana" also includes the family that you choose. The family that goes beyond blood relatives. That's what we are. We are a family that has chosen each other. Thank you for being a part of our Otakon family, and welcome home again!

Here's to our first 30 years, and hopefully, to 30 more.

ANDY ZERRLAUT

CONVENTION CHAIR, OTAKON 2024

30TH ANNIVERSARY STAMP RALLY

Our 30th Anniversary Event includes a Stamp Rally!

Use this Page to capture the special stamps across the con, and when you have collected them all, come visit Programming Ops in **Room 154** for a special prize!

The Otakon Maid Cafe

The Otakon 30th Anniversary Exhibit

The Otakon Merch Booth

The Otakon Info Desk in the Marriott

The Otakon Art Show

The Otakon Makerspace

The Otakon Info Desk near Artist Alley

OTAKON RULES

BEHAVIOR POLICY ("THAT RULE")

Your membership in Otakorp, Inc. entitles you to enjoy the primary benefit of that membership: you get to attend Otakon! But as the man said, with great power comes great responsibility.

We work very hard to ensure that Otakon takes place in a safe, family-friendly environment, but we need your cooperation. We have policies to address specifics, such as weapons and lost children. We also have a general policy that we do not tolerate disruptive behavior of any sort, and we can and will take action, when we see something we feel is dangerous or disruptive. The type of action we take may range from a quiet but stern word in private to forcible ejection from the convention, revocation of your membership in Otakorp, Inc., or even criminal charges.

Action taken is solely at the discretion of Otakorp, Inc. The sorts of things that may trigger such action include, but are not limited to, verbal/physical/sexual harassment, fighting (fake or real), heckling, impeding traffic flow, offensive behavior, failure to observe basic hygiene, public inebriation/intoxication, or any other failure to follow the rules and directions of staff members. Remember, anything that is illegal outside the Convention Center, is illegal inside! If your behavior is clearly problematic, we will deal with it as such. Show common courtesy to your fellow otaku, and follow the rules, so there are no problems.

LINE ETIQUETTE

With so many people attending, waits in lines may last hours. We know that this is frustrating, but it is unavoidable. Please don't take it out on other attendees, or on the staff, and please remember that following the directions of staff members will make the lines smoother for everyone! When lining up, be sure to check for Otakon Staff holding "Line Starts Here" and/ or "Line Ends Here" indicators. We can't promise to have them up for every event, but please be mindful of them, to get you in faster!

NOTE: Members caught jumping in line will be sent to the rear of the line. You will not be allowed to hold places in line. Lines cannot block entrances or exits, so leave a gap in front of the doors, per Fire Codes.

CAMERAS AT OTAKON

The usage of photographic devices is prohibited within certain areas of the convention, including but not limited to Video Theaters, within Main Events and/or concerts, and in the Art Show. All such areas will be marked, so please pay attention. Prohibited devices include, but are not limited to, cameras (both film and digital), camera phones, and camcorders. Photography within the Artist Alley is only allowed at the discretion of the individual artist. Permission must be obtained from the artist for photography of any kind. Events that allow photography will be marked as such.

Ask for permission before photographing others. When stopping to take photographs in the hallways, please be considerate of your fellow members by being brief and not blocking traffic.

PHOTOGRAPHING GUESTS AT OTAKON

Otakon's guests have the right to maintain their privacy. Convention members may be asked to refrain from photographing guests if the guests would prefer to not have their picture taken. Guests have been known to join con-goers for photo opportunities, but there are no guarantees.

CHILDREN AT OTAKON

Otakon is a fun family event, but also one of the largest Japanese animation conventions; there is an expected attendance of at least 40,000 people. As a result, Otakon wants to ensure the satisfaction and safety of all of our members, especially children. In order to safeguard the well being of our youngest attendees, Otakon has put these policies into effect and offers some advice to keep track of children at any large convention. A parent or guardian must accompany any and all children under the age of 12, at all times.

Children are required to carry some form of written identification and parent/guardian contact information with them at all times, so that Otakon staff may contact the parents or guardians should the need arise. THERE IS NO CONVENTION-WIDE PUBLIC ANNOUNCEMENT SYSTEM. We are unable to page your child, if he/she becomes lost.

RECOMMENDATIONS

First and foremost, please do not leave your child unattended at Otakon. As mentioned before, we are expecting an attendance of over 40,000 people at the convention. It is easy for a young child to get lost in a crowd this large.

Make sure your child knows important information, such as your name, what you are wearing, what hotel you are staying at (if any), a cellular phone number, and a home phone number. If a child is lost, we will make every attempt to contact you via this information.

It is a good idea to set up meeting places and times for children older than 12. Otakon suggests that you do not use the following locations as meeting areas: the Dealers Room, as it is constantly crowded and extremely large, and the video theaters because they are dark and also fairly large. We do suggest using landmarks, such as the grand staircase or the rainbow pillar in the Convention Center. Any of the Otakon Information Desks are also good meeting spots.

In the case that you cannot find your child at your designated meeting place, and you cannot establish contact, please notify an Otakon Information Desk attendant.

Otakon wishes you and your children a safe and happy convention!

DANCE AT OTAKON

Only Otakon members will be allowed into the dance. Valid Otakon 2024 Membership badges must be clearly displayed at all times within the dance area. Otakorp Inc. is not responsible for members' bags. This includes but is not limited to outside, beside, or near the entrance to the dance.

No bags (of any size) will be allowed in the Hall during dance hours. Empty plastic bottles will be allowed into the dance. Any other container types will not be allowed.

No large costume props allowed.

No commercial grade photography or videography equipment is allowed.

Please be considerate of the other dancers and REMEMBER, drink plenty of water!

NOTE: All other Otakon policies are enforced in the dance, such as disruptive behavior and swinging items attached to rope/ string/chains/etc.

18+ POLICY

There are certain events at Otakon that are designated as 18+. Members who wish to attend these events must be at least 18 years old and MUST obtain a wristband from the wristband booth near Registration prior to the event. Please have your identification ready when obtaining your wristband. Otakon Staff will not be able to check identification at the door.

The 18+ Wristbands Booth closes at 1am on Friday and Saturday nights. It is best to get wristbands early in order to avoid potential delays or other unforseen circumstances.

神州一味噌

SHINSYU-ICHI MISO

Available at Japanese and Oriental Grocery stores or online.

https://miko-brand.com

YOJU

YOGURT SOJU COCKTAILS

요구르트 소주

CHOOSE YOUR FIGHTER

FOR WHEN THE CON REALLY STARTS

@SIPYOJU

OTAKON RULES

SIGNS AT OTAKON

While we understand the appeal of signs as ice-breakers and conversation starters, there have been too many complaints from other members about offensive content or signs that amount to little more than pan handling. No signs are permitted except for those signs that are an established part of a costume (i.e. the sign must be part of the standard "look" of the character, such as the sign carried by Genma the Panda from Ranma 1/2). Those members wishing to post notices or find other people should use the bulletin boards provided. Please note that signs asking for food, money, hugs, etc. are considered panhandling and signs offering to exchange any sort of sexual favor (kisses, hugs, glomps, etc.) are considered solicitation.

Signs with offensive content are not allowed regardless of whether they are "in character."

Signs in violation of this policy will be confiscated. Repeat offenders will be considered in violation of the disruptive behavior policy.

Please note that this policy applies to all types of signs, regardless of construction. Otakon staff decisions regarding signs are final.

WEAPONS AT OTAKON

Weapons policies at Otakon are for your (and others') safety, and include (but are not limited to) the following:

NON-PERMITTED WEAPONS

NO METAL WEAPONS will be permitted on the premises of the Walter E. Washington Convention Center, without exception. This is defined as:

- Swords, spears, bayonets, and knives (regardless of whether they are sheathed)
- Star knives and shuriken
- Metal gun/firearm props (regardless of functionality).
- Other components (metal or non-metal) of costumes or props which may be sharp, capable of taking an edge, or are otherwise potentially a safety risk, are subject to approval by Otakon Staff.
- The ONLY exception to this rule is that metal armor (chain, scale, plate) is now permitted, pending it contains no sharp edges. All armor is subject to inspection at-con to ensure it is not sharp or otherwise pose a safety risk/hazard.

NO PROJECTILE WEAPONS OF ANY KIND will be permitted. Examples include, but are not limited to:

- Real or antique firearms (to include replica or "demilled"
- Air rifle, air gun, air pistol, B-B gun, spring gun, blowgun, bow gun, bean shooter, sling, projectile, dart.
- Airsoft (or similar type) guns, regardless of whether functional or not, are strictly prohibited. A non-functional Airsoft gun with no moving parts is still an Airsoft gun.
- Stun guns and Tasers
- The ONLY exceptions to this rule are: nonfunctional nerf and water guns (that cannot fire and contain no projectiles/liquid). Functional versions of these will be immediately removed from the convention space.

NO COMPOUND BOWS are permitted within the Walter E. Washington Convention Center. Additionally, authentic arrows (tipped or non-tipped), including crossbow bolts and other projectiles, will not be permitted.

NO "PADDLES" of any sort will be permitted at the convention. This includes, but is not limited to, Yaoi/Yuri Paddles.

NO NUNCHAKU of any kind will be permitted. Nunchaku are defined as two sticks or other body connected at their ends with a short chain or rope. Two sticks can be made of any material, or shape.

NO EXPLOSIVES or CHEMICALS of any kind including, but not limited to: smoke powder, sparklers, or fireworks of any kind.

Finally, if it is illegal in the limits of the District of Columbia, it is illegal inside the Walter E. Washington Convention Center. Illegal weapons will be reported to the appropriate authorities.

PERMITTED PROP WEAPONS

Staves, bo sticks, boken, shinai, and wooden swords will be permitted as long as they are handled responsibly and meet all other criteria.

Resin cast or solid rubber model guns (such as red/blue training weapons) that are easily identifiable as toys/props or are clearly marked with a non-removable orange tip.

Fake, prop, or made-up weapons (i.e. made of tissue paper, plaster of Paris, cloth) are permitted if they are safe and not dangerous to others around you. Examples of dangerous conditions include, but are not limited to, items that may trip others, items that can snag on people or surroundings, items that obstruct doors and hallways.

Prop weapons shall be limited to less than six feet six inches (6'6") in height and less than fifty pounds (50lbs) in weight.

Any chain must be less than three feet (3') in length regardless of material. This includes, but is not limited to, chain wallets and non-costume chains.

Bows may be carried in the convention space, provided they are NOT strung with authentic bowstring, and any alternative material used (e.g. twine, yarn, any other non-functioning material) is not attached to the bow in a taut (tight) fashion. All bows must comply with all other general policies—no live steel or sharp edges, and not more than 6'6" in height. Prop or toy arrows clearly marked as such are allowed. If our staff feels your bow or materials do not meet all of these criteria, you'll be asked to remove the prop immediately from the convention space.

BEHAVIOR WITH WEAPONS/ARMOR/PROPS

Misuse of a weapon, armor, or prop (such as swinging it in a public area or posing a hazard to others, as determined by staff) will result in the weapon or prop being deemed unsafe for the convention, and you will be asked to remove the item from the convention center.

All edged or other non-permitted weapons purchased in the dealer's room will be held in a secure room until the purchaser is ready to leave the convention center. At such time, they will go to the specified room to retrieve their weapon. Attendee may be required to provide a photo ID and will be required to immediately exit the WEWCC after retrieval.

All props and weapons brought into the convention will be inspected for policy compliance by authorized Otakon staff and/or DC Metropolitan Police, including those that may have had prior approval (other conventions, previous conventions, or pre-convention approval by Otakon staff).

Any item that poses a potential safety hazard may need to be removed from the convention.

This includes any costume, prop, or accessory that obstructs doors or hallways, or otherwise poses any kind of danger to other attendees, staff, or convention center property.

When in doubt, check with Otakon staff.

Wheeled vehicles, carts, props, shoes & skates are not permitted inside the WEWCC. The only exception is for wheelchairs and other ADA compliant mobility devices.

The use of drones and RC aircraft are not permitted inside the WEWCC.

Remember: Just because a staffer has not stopped you to check your item does not mean that the item is allowed. All decisions made by Otakon and/or the Public Safety Staff of the Walter E. Washington Convention Center are final.

This policy is subject to change at any time.

AUTOGRAPHS

Autographs are always a major highlight for attendees when attending a convention. The following will be Where to find them, How they work, What to do and some tips and tricks.

Otakon Official Autograph Sessions: These are Otakon scheduled autograph sessions and will be located in the Autographs area within the Dealer's room. All scheduled autographs within this area will be listed in our schedule and are typically one hour long. During these autograph sessions each person is limited to ONE ITEM to be signed by the Guest. These particular sessions will not charge to autograph your one item given that they properly follow the policies and guidelines set forth which can be reviewed on the Otakon website under the Guest and Autograph Policies. Some Guests, such as the musical Guests, may have merchandise to sell and would be outside of Otakon's policies.

Guest Table Autographs: Certain Guests will have their own appearance sessions at tables located directly across from the Autographs area in the Dealer's room. Sessions for these Guests are outside of Otakons Autograph policies and subject to what the Guests set forth. Typically Guests will charge for merchandise, autographs, pictures and other goods/services provided. Guests will also determine their own schedule at these tables and these schedules are subject to change based on the Guest. When possible the Autographs department will provide this information to the best of their ability.

Industry Sponsored Autographs: Industry booths may invite Guests and have autograph sessions of their own at their booth. These will not follow any Guest and Autograph policies set forth by Otakon. If offering an autograph, industry booths may require you to purchase merchandise or the requested autograph.

Concert Autographs: These are often tied to specific concert tickets with details on where and when those autographs will take place with unique terms and conditions. If they have a scheduled autograph session as well then those sessions follow the same rules as other scheduled autograph sessions. On occasion there are autograph sessions follow a concert as well. Those conditions are set by the guest's management and often take place outside of the concert and require a merchandise purchase but that can vary from artist to artist.

HOW OFFICIAL OTAKON AUTOGRAPH SESSIONS WORK

Official line-ups will start 30 MINUTES PRIOR to the Guest's listed autograph session. At that point, autographs staff will direct you to the designated line-up area for that guest session. (ONLY the official line counts when it comes to placement and all unofficial lines and loitering will be dispersed.) When the line is formed, if the number of people attempting to line up exceeds the space available, the line will then be soft-capped and attendees will be asked to revisit the area to see if the line opens up again. If the Guest is running low on time or will only do 'x amount' of signatures, there will be a hard-cap on the line where no further line-ups will be allowed. As a reminder, autographs are not guaranteed and are subject to the availability of the Guest.

PROPER AUTOGRAPH ETIQUETTE

BE PREPARED. Have your item ready to be signed. (ie. DVD/CD/Game insert pulled out and ready), have your name clearly printed on a card or Post it note, and think about what you want to say before you approach the guest. Make certain that the item to be signed was something the Guest worked on; it is within their right to refuse to sign an item that is not official merchandise or something they were not a part of.

BE BRIEF. There's a long line of people waiting behind you, so be courteous to them. Do not monopolize the Guests time for photos, storytelling, lifelong ambitions, etc.

FOLLOW THE RULES. One item per person is the default rule. If the guest doesn't have a big line, you may line up again for another meet given the Guests availability. If there are any questions or concerns on what is acceptable please refer to the Guests and Autographs policies online. Any questions or clarifications may be asked to the Autographs Staff on duty as well. Autographs Staff will have final say in what is acceptable or not.

PHOTOGRAPHS & PROMOTIONAL MATERIAL POLICY

Participants in Otakon or other Otakorp, Inc. events are granting their permission to be photographed or recorded by authorized Otakorp, Inc. individuals. By purchasing your membership, you inherently grant Otakorp, Inc. permission to use such images or footage for archival or promotional purposes.

MEMBER ACCESSIBILITY

Otakon makes every effort to accommodate the needs of our diverse membership. If you have accessibility concerns, please inform us so that we can let you know what accommodations are available. The Member Accessibility desk is located near the main registration area, on the left side of the Main Entrance Lobby. If you have any questions about the resources we provide, we encourage you to stop by and talk to us (or come by if you just want to say hello—we love hearing from our members!). Typically, the services we can provide are meant to help accommodate those with visual/auditory limitations, neurodivergence related to crowds or noise, or those with any mobility issues—including trouble standing for long periods. Please come talk to us if you feel you may need those accommodations.

For those who may need it, please come to the desk for more information about our ASL interpretation services. We also have a quiet room available in the WEWCC (Room 142). We understand that coming to our desk may be intimidating for some members (we don't bite, though) and so this room is open to the public. If you encounter any problems in the quiet room, please come to the desk or contact the closest staff member and ask them to call for Member Accessibility.

Member Accessibility does not provide medical providers/professionals, medical services, or rent out medical equipment, such as wheelchairs. Please contact third-party vendors if you require any of these, or call 911 if in need of emergency services. We are also not a skip the line pass for events. We do our best to accommodate your needs, but you may still be asked to wait like all other attendees. We will make a reasonable effort to make sure that your experience is comfortable but please feel free to let us know how we can improve.

CODE OF CONDUCT

PURPOSE

Otakorp is a 501(c)(3) non-profit educational organization run entirely by volunteers. This code of conduct outlines our expectations for all those who participate in our events, meetings, corporate business, and community social media, as well as the consequences for unacceptable behavior. We are committed to providing a friendly, safe and welcoming environment for all, regardless of gender, identity, age, sexual orientation, ability, ethnicity, socioeconomic status, and religion (or lack thereof).

We invite all those who participate in Otakorp to help us create safe, friendly, and positive experiences for everyone. If you see someone who is making an extra effort to ensure our community is welcoming, friendly, and encourages all participants to contribute to the fullest extent, we want to know.

CODE OF CONDUCT

Your cooperation is needed to ensure Otakorp, Inc. events and communication channels are a safe and family-friendly environment. Disruptive behavior or harassment of any sort is not tolerated.

Violations of our Code of Conduct may result actions such as:

- A private discussion of behavior with the appropriate parties
- Forcible ejection from the event
- Revocation of your membership in Otakorp, Inc.
- Ban from online participation and/or future events

1. EXPECTED BEHAVIOR

The following behaviors are expected and requested of all Otakorp, Inc. volunteers and participants:

- Participate in an authentic and active way. In doing so, you contribute to the health and longevity of this community.
- Exercise consideration and respect in your speech and actions.
- Attempt collaboration before conflict.
- Refrain from demeaning, discriminatory, or harassing behavior and speech.
- Be mindful of your surroundings and of your fellow participants. Alert community leaders if you notice a dangerous situation, someone in distress, or violations of this Code of Conduct, even if they seem inconsequential.
- Remember that community event venues may be shared with members of the public; please be respectful to all patrons of these locations.

2. UNACCEPTABLE BEHAVIOR

The following list of behaviors provide examples of what is considered unacceptable within our community. Unacceptable behavior includes, but is not limited to:

- Violence, threats of violence or violent language directed against another person.
- Sexist, racist, homophobic, transphobic, ableist or otherwise discriminatory jokes and language.
- Posting or displaying sexually explicit or violent material (excluding designated 18+ content, panels, etc).
- Posting or threatening to post other people's personally identifying information ("doxing").
- Personal insults, particularly those related to gender, sexual orientation, race, religion, body type, or disability, etc.
- Heckling
- Public inebriation/intoxication
- Non-consensual photography or recording (excludes Otakon's official Con Coverage Photographers)
- Non-consensual physical contact. You need to have someone's consent before touching them.
- Unwelcome sexual attention. This includes: sexualized comments or jokes, inappropriate touching, groping, and unwelcomed sexual advances.
- Sustained disruption of community events, including talks and presentations at meetings and conventions.
- Continuing to engage in such behavior after you have been asked to stop.
- Anything that is illegal in the community is also illegal at our events.

3. CONSEQUENCES OF UNACCEPTABLE BEHAVIOR

Unacceptable behavior will not be tolerated from any member, volunteer, attendee, participant, sponsor, vendor, contractor, partner, or guest.

Anyone asked to stop unacceptable behavior is expected to comply immediately.

If a member engages in unacceptable behavior, Otakorp may take any action they deem appropriate, up to and including a temporary ban or permanent expulsion from participation, without warning (and without refund in the case of a paid event).

4. REPORTING GUIDELINES

If you are subject to or witness unacceptable behavior, or have any other concerns, please notify a community moderator as soon as possible.

At a convention or event, contact Access Control. Locate an Otakorp Volunteer Staffer if you need assistance locating them (they will typically be wearing a black shirt labeled "Otakon Staff" and they will be wearing a staff badge). Access Control will escort the person in distress to a safe space (quiet room, Access Control, Staff Support, etc).

If you wish to report online, you can contact us via otakon.com/help.

If the incident occured on our BBS, you can flag the message as inappropraite to our moderators.

5. ADDRESSING GRIEVANCES

If you feel you have been falsely or unfairly accused of violating this Code of Conduct, you should notify us with a concise description of your grievance. Please see Contact Info section for how to contact us. Your grievance will be handled in accordance with our existing governing policies.

6. SCOPE

We expect all community participants (contributors, paid or otherwise; sponsors; and other guests) to abide by this Code of Conduct in all community venues–online and in-person–as well as in all one-on-one communications pertaining to community business.

Limitations: Illegal Code of Conduct violations occurring outside of official event or online spaces cannot be enforced by Otakorp; situations of this nature might require engagement of law enforcement by the individual. Examples including, but not limited to: stalking, drugs, weapons, assault (sexual or otherwise).

7. VOLUNTEERS

Otakorp is a 501(c)(3) non-profit educational organization run entirely by volunteers. As a volunteer for Otakorp Inc., you are expected and required to conduct yourself in a professional and business appropriate manner at all times while representing the organization. Harassment of any kind will not be tolerated. Violations of Otakorp policies or the code of conduct will be considered grounds for possible and immediate dismissal.

8. CONTACT INFO

You may contact us about this code of conduct via otakon.com/help.

9. LICENSE AND ATTRIBUTION

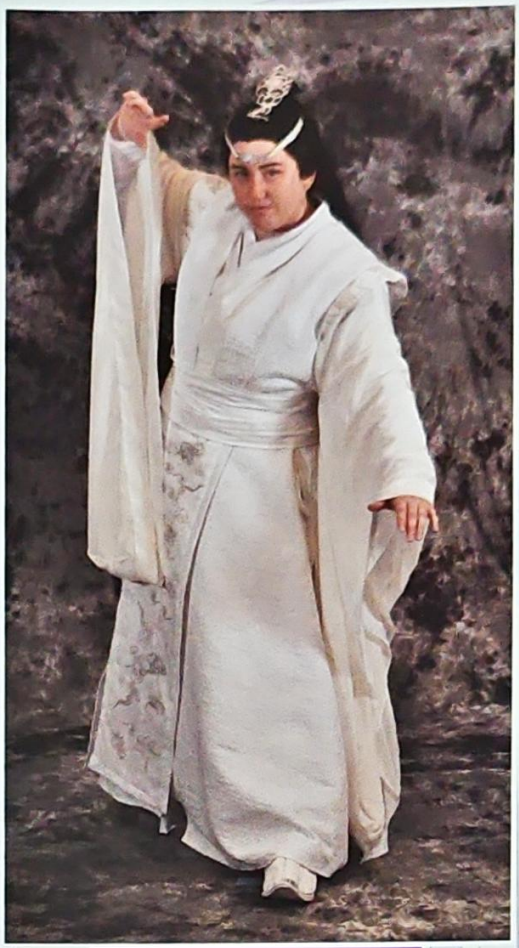
Portions of text derived from the Django Code of Conduct, the Citizen Code of Conduct, and the Geek Feminism Anti-Harassment Policy.

Approved by the Otakorp Board of Directors, September 16, 2017.

2023 WINNER HIGHLIGHTS HALL COSTUME CONTEST

1ST PLACE BEGINNER

Artenis as Edwardian Zelda from **Legend of Zelda**



BEST IN SHOW

FireFrostCosplay as Lan Wangji from **The Untamed** (The Grandmaster of Demonic Cultivation/Mo Dao Zu Shi)

1ST PLACE INTERMEDIATE

SkyeKatCosplay as Tanamo Cat from **Fate Grand Order**

BEST YOUTH

Sixes and Ones & Hey It's Shu as Xiao and Archon Venti from **Genshin Impact**

1ST PLACE ADVANCED

Remnant Alley as Kohane Azusawa, An Shiraishi, Akito Shinonome, Toya Aoyagi, and KAITO from **Project Sekai**

EVENTS & ATTRACTIONS

WEWCC MARRIOTT

Opening Ceremonies

FRIDAY AT 12:00PM NOON

MAIN EVENTS, LEVEL 3 - BALLROOM A/B

Join us for a preview/highlight reel of this year's guests! There may also be an announcement or two.

Information Desk

ALMOST EVERYWHERE

Think of this as your one-stop source for information. If we don't know the answers to your questions we will be able to find someone who does.

Panels

VARIOUS ROOMS

Otakon proudly features an extensive track of fan-based panel content that ranges from professional educational content to game shows and fun informational discussions and performances and presentations. Panels is excited to bring old favorites and the newest of new content to Otakon every year.

Dealers Room

LOWER LEVEL - HALL B/C

Come satisfy your capitalist urges in Otakon's Dealers Room! Vendors in the Dealers Room sell a variety of anime-related and Asian pop culture merchandise, as well as Otakon merchandise to immortalize your weekend of otaku-tinged joy. Please note: we've learned from experience that planning to meet your group of friends in the Dealers Room is a needle-in-haystack proposition, so please make plans to meet somewhere less gigantic.

OPERATIONAL HOURS:

Friday: 12:00pm - 8:00pm
Saturday: 10:00am - 6:00pm
Sunday: 10:00am - 3:00pm

Artist Alley

LOWER LEVEL - HALL A

The Artist Alley at Otakon is a chance to meet hundreds of artists and experience their work up close. A wide variety of talent can be found here, making this a great opportunity to get a heads up on the artists of tomorrow and a chance to get close to the ones of today. So come see your favorite artists, crafters and web comic creators up close, and see how they create the things you love. With many works for sale and artists taking commissions, you never know what goodies you'll walk away with. Refer to the Awesome Sheet of Awesomeness for hours of operation.

OPERATIONAL HOURS:

Friday: 1:00pm - 9:00pm
Saturday: 11:00am - 9:00pm
Sunday: 10:00am - 3:00pm

Art Show & Live Auction

LEVEL 3 - BALLROOM C

Stop by to see exquisitely crafted pieces and beautifully created artwork offered by our members. Register as an artist and/or bidder, or stop by to peruse the fine wares offered by our members. Exciting live auction held Sunday at 11am sharp.

OPERATIONAL HOURS:

Art Show/Silent Auction
Friday: 10:00am - 10:00pm
Saturday: 10:00am - 9:00pm

Live Auction
Sunday: 11:00am

Art Pick-up
Sunday: 11:00am - 2:00pm

ARTWORK AND ONLINE BIDDER REGISTRATION:

Thursday
Artwork registration: 11:00am - 8:00pm

Friday
Artwork registration: 10:00am - 10:00pm
Bidder registration: 1:00pm - 10:00pm

Saturday
Artwork registration: 10:00am - 2:00pm
Bidder registration: 10:00am - 8:45pm

Registered bidders can place Silent Auction bids online at any hour.

Workshops

VARIOUS ROOMS

Let your creativity spark within the Otakon Workshops track! Whatever way that you express yourself, you will find a home in Workshops. These interactive events will help you learn a new skill or hone your existing talents no matter your age or experience level.

The Workshops track includes interactive and hands-on content. Included in our programming are classroom-style events, dance events, workouts, game shows, and cultural education. Our classroom inspiration covers a multitude of artistic media where you get to make nerd-inspired crafts or learn a new skill. Our dance Workshops cover everything from KPOP and anime workouts to cultural dancing.

Workshops programs are a great destination for those looking to get inspired in the company of other creative Otakon attendees. So let's have fun together!

Hall Costume Contest

LEVEL 1 - ROOM 159

The Hall Costume Contest is our cosplay craftsmanship competition. If you would like to participate and either did not pre-register or were put on the waiting list, limited spots will be available on a first-come-first-served basis in Room 159A between 10:00am - 10:45am Friday or Saturday. You can also check out some of the competitors at the catwalk during the Masquerade Saturday evening.

Scan this QR code to launch the Otakon Guidebook and stay updated on schedule changes!

WEWCC MARRIOTT

EVENTS & ATTRACTIONS

Lyra's Formal Ball

FRIDAY 8:00PM - 11:00PM

CLUB OTA, MARRIOTT MARQUIS - M4

Prepare for an evening of cosplay, music, and dancing. We look forward to seeing everyone dressed to the nines!

In general, clothing should be modest, not skin tight, and not reveal a large amount of skin. It should also not drag on the floor with a long train. Think of what a person or character might wear to a formal event like a wedding or prom. Crossplay is welcome as long as the attire is appropriate for the character being portrayed. Accessories like top hats, canes (that meet our weapon/prop policy), or hand fans are welcome. Full dress code rules are online.

Cosplay Coordination

LEVEL 2 - HALL D/E

The Otakon Cosplay Coordination department is back for another year to help facilitate and promote cosplay photoshoots! Because the photoshoots are Otakon 2024 official, they're on the schedule. If you're going to cosplay, check it out and see if there's a relevant photoshoot you can attend: there's everything from anime to manga to video games listed in the guide! Even if you don't cosplay, but like to scope out all the great costumes on display, you're welcome to observe the photoshoots and even take pictures, as long as you're not disturbing the cosplayers or photographer for the event—and as always, follow the directions of Otakon staffers and obey the Otakon and Con rules! If you have questions, don't hesitate to find a staff member or go to an Info Desk!

Cosplay Rescue

LEVEL 1 - ROOM 101

The Cosplay Rescue staff is prepared to fix almost anything and everything that comes through the door in Room 101. We can handle hot glue failure, worbla re-shaping, makeup smudges, wig wandering, popped seams, fabric tears, snapped staffs, acts of Cthulhu, and logistical restructuring of costumes that defy the laws of physics and fabric. Cosplay Rescue has dressing rooms and disposable gowns for more sensitive repairs. Not sure if Cosplay Rescue can handle your repair? Our front desk staff can provide you with the short list of items we will not take due to convention rules. *Cosplay Rescue is always free of charge.**

**All repairs done at Cosplay Rescue must be done by staff, please do not ask if you can borrow equipment, tools, etc. and do it yourself.*

OPERATIONAL HOURS:

Friday & Saturday:
9:30am - 12:00pm
1:00pm - 8:00pm

Sunday:
10:00am - 2:00pm

30th Anniversary Exhibition

LEVEL 1 - SALON A/B/C

For 2024, the Chuck Shandry Memorial Ota-Museum is holding a massive 30th Anniversary retrospective, looking back at the birth of the convention for fans, by fans! Make sure to visit this amazing display in the Grand Lobby for an incredible journey through the past 30 years.

Manga Library

MARRIOTT MARQUIS - M3

The Manga Library, presented by AnimeNEXT, is a great place to read that manga that you've been meaning to check out. With hundreds of volumes of manga on the shelves you're sure to find something that will interest you. Librarians will be on hand to answer any questions that you might have. Just as some say the book is always better than the movie, there are some that say the manga is superior to the anime. Now's your chance to find out!

OPERATIONAL HOURS:

Friday & Saturday: 10:00am - 8:00pm
Sunday: 10:00am - 3:00pm

Masquerade

SATURDAY AT 6:30PM

MAIN EVENTS, LEVEL 3 - BALLROOM A/B

Competitors ranging from enthusiastic novices to seasoned veterans will use every skill at their disposal to amaze and astound you with their wild costumes and even wilder skits! The show also features a catwalk of the amazing crafters who participated in Hall Cosplay.

Lolita Garden

MARRIOTT MARQUIS - M2 SALON 12-13

The Lolita Garden is home to our fashion HQ! Tucked away in a quiet corner, come relax, socialize, and have fun with fellow lolita and J-fashion enthusiasts. There will be a handful of limited seating workshops available throughout the weekend, some with signups online ahead of time. All Otakon members are welcome, even if not currently wearing lolita fashion.

OPERATIONAL HOURS:

Friday: 10:00am - 7:00pm
Saturday: 10:00am - 7:00pm*
Sunday: 10:00am - 3:00pm

**The Garden will close during the Fashion Show and re-open after the show is finished*

Fashion Show

SATURDAY 12:00PM - 2:30PM

FEATURED EVENTS, MARRIOTT MARQUIS - M2 BALLROOM

Join us for our Otakon 2024 Fashion Show! This year we have featured designers Haenuli and Iris Garden, with several local and indie designers as well.

EVENTS & ATTRACTIONS

WEWCC MARRIOTT

Escape Room: The Life at School Visual Novel

LEVEL 2 - EAST OVERLOOK

Come make new anime friends and save them from their fate—trapped in an abandoned classroom in a liminal space. In this one-of-a-kind experience, you will become the main character in a visual novel inspired by your favorite school-life animes, interacting with characters on screen and the physical room around you in an escape room format. Can you solve the mystery and help your new friends? Featuring original artwork by @crystalheartedkat!

AMV Contest

AMV THEATER, LEVEL 2 - ROOM 202

Come watch a two hour showcase of top-notch Anime Music Videos from around the world as their creators compete in this year's AMV Contest. Help us determine the winners by voting for your favorite AMVs on Friday and/or Saturday. Ballots will be provided. Results will be announced during the "AMV Contest Winners" screening on Sunday.

Iron Editor: Girls Do a Sport

SATURDAY AT 5:45PM
AMV THEATER, LEVEL 2 - ROOM 202

Two AMV editors compete against each other to create an AMV in under 2 hours, while adhering to the theme "Girls Do A Sport". But the editors aren't the only folks competing! There will also be audience participation games as well as plenty of AMVs to enjoy while they race for the gold.

Ota-chan

LEVEL 1 - ROOM 156

Ota-chan is back this year for a whole new year of fun and brand new programming! Ota-chan is a room for kids and the kid in all of us. Throughout the convention, this room will host activities including craft and project tables, anime movies, and fun galore! There is also space to get away from the hustle and bustle of the convention and enjoy some quality family time with some Anime inspiration. Kid-oriented Workshops and events are returning this year, so look in the schedule to see all the Otachan events. These events are geared specifically for kids 8 and under and their families.

- *Please note: parents are responsible for staying with their children—besides, if you leave, you'll miss all the fun!*

Lost & Found

GRAND LOBBY, LEVEL 1 - ROOM 102A

Have you lost or found an item? Please visit the Otakon Convention Lost and Found department to file a form for your lost item or to turn in a found item. We are dedicated to assisting the members and staff when they have either lost or found an item.

OPERATIONAL HOURS:

Thursday:	3:00pm - 10:00pm
Friday & Saturday:	8:00am - 1:30am
Sunday:	8:00am - 3:00pm

30th Anniversary Exhibition

Visit the Otakon 30th Exhibition in the Grand Lobby for more than 15,000 square feet of displays and memorabilia from 30 years of Otakon!

Check out the layout of the very first Otakon, see interviews and stories from Otakon's history, and experience past concerts on huge display screens. Maybe you'll even discover a special surprise or two.

And while you're there, put a wish on the Wish Tree!

EVENTS & ATTRACTIONS

Live-Action Role Playing (LARP)

LEVEL 2 - ROOM 201

LARP is a combination of improvisational acting and a set of rules for situations that would be unsafe to act out. In this LARP you take on the role of an anime character in a setting that we have designed. Along with the other players you will create a weekend long crossover fanfiction. You do not need any special props, tools, or costumes, just an imagination and a willingness to interact with others. The LARP mainly takes place in a designated area within the convention center. While the LARP runs throughout the weekend, you can participate as much or as little as you desire. Here is a preview of this year's story:

> *"Time has friction. The universe only moves forward in time if energy is continuously added. The events which produce this energy are varied and mysterious, but from an outside perspective they are obvious. These events are under attack. Their outcomes are being altered such that time is slowing down. Someone is stalling the engine of the universe. No one inside the universe can tell, but for an outsider like me, well, it isn't good.*
>
> *That is where you come in..."*

LARP OPERATIONAL HOURS:

Friday:

Noon - 2:00pm: *Registration / Designated Character Pick-up*
3:00pm - 4:00pm: *Opening Meeting / Story Start*
4:00pm - midnight: *Open Play*

Saturday:

9:30am - 5:00pm: *Room Open*
5:00pm - 7:00pm: *Dinner*
7:00pm - midnight: *Open Play*

Sunday:

9:30am - noon: *Open Play*
Noon - 2:00pm: *Final Events*
2:00pm - 3:00pm: *Closing Ceremonies*

Video Rooms

SEE GUIDEBOOK APP FOR ROOMS AND SHOWTIMES.

There's nothing quite like watching your favorite shows and movies on a large screen, surrounded by fellow fans who share your passion. Feel the excitement and camaraderie as you immerse yourself in exclusive screenings, classic favorites, and the latest hits from Asia. Check the room schedules for information and see what our team has curated for this year!

Portable Kaiju Super Battle League

VARIOUS LOCATIONS

Welcome to fifth annual meeting of the portable Kaiju super battle league, do you have what it takes to beat our battle masters, stand against the serious shi, and face the other champions to be crowned this year's League grand champ. Then bring your Pokémon team to the game room and show us what you've got.

Dance

SATURDAY 9:00PM - 1:30AM
CLUB OTA - MARRIOTT MARQUIS M4

The Neon Crabby Dance occurs from 9:00pm to 1:30am Saturday night. If you like loud music, a great crowd, and dancing all night, this is where you want to be! Please be aware that no bags are allowed in the dance.

GENERAL INFORMATION & HOUSE RULES:

- No bags (of any size) will be allowed in the hall during dance hours
- No large costume props allowed
- Must have a valid Otakon badge to enter dance
- Water stations (free) will be available throughout the room
- No bottles will be allowed into the dance.
- No commercial grade photography or videographer equipment.
- No bags are permitted at the dance.

ADDITIONAL RULES FOR OTAKU DANCE:

- Must display badge at all times within the dance.
- No glow sticks on strings (to avoid potential injury)
- No excessive public displays of affection
- If you are under the influence of ANY substances, you will be asked to leave.
- No fighting.
- Hula hoops can only be used provided space is available, and may or may not be permitted into the event.
- R.O.A.R. → Right of absolute refusal

Member Accessibility

GRAND LOBBY, LEVEL 1

The Member Accessibility Desk is located near registration on the left side of the Main Lobby Entrance. We're here to address questions you may have about accessibility-related concerns. We want all of our members to have a great Otakon 2024! Stop by to ask about the Quiet Rooms, solicit the services of an ASL interpreter, or just to say hello!

Kpop Showtime Competition

FRIDAY 3:00PM - 5:00PM
CLUB OTA - MARRIOTT MARQUIS M4

Calling all buskers! Do you dash to social media to show off in choreography challenges? Are you always ready to participate in a random play dance? Have you dreamed of showing your skills? Get prepared as we're proud to announce Kpop Showtime: Otakon's Kpop Dance Competition! Compete as teams or soloists with your best Kpop dance covers to be this year's winners as crowned by our special judges.

Closing Ceremonies

SUNDAY AT 2:30PM
MAIN EVENTS, LEVEL 3 - BALLROOM A/B

We are kicking this year's closing ceremonies off with a mini-concert event. Join us as we honor the winners of the contests held this year, You will get an opportunity to see the winners of this year's AMV Contest too. Stick around after the ceremonies for our annual con feedback session too!

MAID CAFÉ

WEWCC ■ ROOM 209

MAID CAFÉ Show

Sunday 11:00am - 1:00pm

Come celebrate with the Maid Café! Buy a ticket online or at the GROWTIX marquee by registration for an unforgettable 60-minute show. Grab a seat, relax, and play games with our lovely and talented maids and butlers. Prices are $30 per person which includes 1 drink and 1 pastry item. Seating is limited—buy your ticket early to join in the fun! Queue forms 15 minutes before showtime.

MAID CAFÉ Butler Show (18+)

Friday 7:30pm - 8:30pm

Hey! Have you heard? Our butlers are taking over this Friday night for our exclusive bonus show! They've had Kenough of all the attention the maids have always gotten. They need love too! Join us in an hour of butler-run fun by socializing, playing games, hyping a seductive butler dance performance, and more with our talented and charming butlers as they showcase themselves to make our lively cafe even more animated. Be careful, maybe you'll fall in love in one...or all of them!

This show is 18+, so have your 18+ wristlets on display to enter.

MAID CAFÉ Meet and Greet

Friday & Saturday 10:00am - 7:30pm

Come stop by the Maid Cafe on Sunday from 11am-1pm to meet our lovely maids and butlers, rest and watch dance performances, and get Moë energy to wrap up your dynamic Otakon experience. FREE and open to all, but seating spaces are limited so arrive early before spots fill up!

OPERATIONAL HOURS:

Friday: 10:00am - 8:30pm
Saturday: 10:00am - 7:00pm
Sunday: 11:00am -1:00pm *(FREE)*
See ticketing for specific showtimes.

RULES OF THE CAFÉ:

1. No flash photography or cellphones during the shows. Photo ops will be provided within the cafe; no outside photos permitted.
2. Don't offer or request personal/contact info.
3. Don't touch, harass, or stalk the performers.

OTACAFE (KARAOKE)

WEWCC ■ ROOM 149

Come decompress at the Otacafe, where you can hang out or perform. The stage will be open most of the convention for open-mic karaoke, and we'll have tables provided for mingling and eating.

OPERATIONAL HOURS:

Friday: 11:00am - 11:00pm
Saturday: 10:00am - 11:00pm
Sunday: 10:00am - 2:00pm

RULES:

1. **You may sign up to sing only one song at a time.** If you are currently signed up to sing a song, you may not sign up again until you've finished singing that song. This rule also pertains to singing with another person.
2. **We allow songs from anime, Japanese video games, and Japanese artists.** English versions of anime songs are fine.
3. **Song length limit is six (6) minutes.** It's okay to sing a longer song, but we'll need to stop playing it at the 6-minute mark.
4. **Two (2) people maximum on stage at once.**
5. **No Jumping on or off the stage.**

HOW TO SIGN UP:

1. **Pick your song.** We have songbooks listing the karaoke tracks we have on-hand. You can sing other songs too, but you need to have it with you, or it needs to be on YouTube.
2. **Sign up to sing.** Sign up slips are at the front. We need:
   - Your name(s): Enter the name(s) of all people who will be singing the song.
   - Music source: "Otacafe" means that we have the song listed in the songbooks (Song will be a karaoke version).
   - Lyrics needed: Romaji means a phonetic guide for Japanese lyrics in roman letters. Kanji means Japanese characters.
   - Additional information: It's also helpful if you can provide additional information such as:
     - Do you want the short version of the song?
     - Do you want to sing to a karaoke version or vocal version?
3. **Take your number.** Take the number slip with the same number on it as the signup slip you signed up on.
4. **Wait to sing.** Enjoy the other performances as you wait to sing!
5. **Sing!** When we call your number/name, come up and perform! If you're providing a music playing device, please remove the cell phone case and turn the volume up to 100%. Also have it playing and paused at the beginning of the song.

MAKERSPACE

WEWCC ■ ROOM 145 A

Do you enjoy hands-on crafts but don't have much time in your busy convention weekend to attend a full-length workshop? Are you interested in expressing your love of anime, manga, or Asian culture through open-ended, self-guided projects?

The Otakon Makerspace is a space where people of all ages can build countless crafts using a wide variety of supplies—many of which have been generously donated, recycled, and repurposed. Choose from dozens of themed creative challenges in our handy guidebooks, or challenge yourself to experiment and create an original project from scratch! Make memories and work together with friends or fellow attendees to make a truly unique work of art! Take part in our weekend-long featured projects, from teru teru bozu to omamori charms, and create at your own pace in a relaxing environment filled with music and opportunities to display and photograph your work!

For Otakon's 30th birthday (and Makerspace's 5th!), we will be ringing in the festivities with our very own birthday celebration—take part in our anniversary stamp rally, decorate a faux birthday cake with your messages and doodles, and be sure to create a birthday card for our Otakon birthday display!

Returning this year is Makerspace at Night—an all-ages glow-in-the-dark space with special crafts and nighttime decor—and "Expert Hours," which are designated times where we host presenters with specialized crafting experience who are willing to share their skills and insight with Otakon attendees. Come be a part of a unique community of people, along with a hand-selected expert to help guide you through your creative endeavor! Look for these specialized programming slots within Makerspace during Otakon 2024!

SERVICE OPERATES CONTINUOUSLY:

Friday: 10:00am - 9:00pm

Saturday: 9:00am - 7:00pm

Makerspace at Night
7:00pm - 11:00pm

Sunday: 9:00am – 12:00pm

IDOLSPACE

IDOLSPACE: WEWCC ■ LEVEL 2 - ROOM 206
FESTIVALS: MARRIOT ■ FEATURED EVENTS - M2

Calling all idol fans- Idolspace is the place for you!! Wotagei (Cheer!) your heart out while you watch independent kaigai idols, cosplay idols, and related music and dance acts take the stage! Meet fellow idol fan, and even the idols themselves as you share in your love of idol culture together! But the spotlight doesn't stop at the Idolspace Stage—Check out our THREE Idol Festivals happening in **Featured Events**!

COSPLAYLIST IDOL FESTIVAL

Friday: 6:00pm - 8:00pm

And the "COSPlaylist Idol Festival" is our brand new festival merging fandom and culture that brings your favorite anime idols to life!

ANIBEAT IDOL FESTIVAL

Friday: 6:00pm - 8:00pm

The "ANIBeat Idol Festival" on Friday evening is the idol event that started it all! You won't want to miss our flagship idol concert where your favorite independent idols wow you in this once in lifetime show!

NOW PRESENTING...! IDOL FESTIVAL

Sunday: 12:30pm - 2:30pm

The "Now Presenting...! Idol Festival" on Sunday afternoon is your chance to say you saw them first, as the next generation of kaigai idols make their Otakon debut!

Norihiro Kurosawa
Featured Presenter

Get ready to sing, dance, and smile with 2.5D kaigai idol, Phoebe! Phoebe (AKA "Feebeechanchibi") is a singer, VA, and kaigai idol dedicated to making people smile with her heartwarming timbre and fairy-like vocals. Phoebe loves singing and writing her own original songs in Japanese and English, performs on stage, and most recently released her first full-length album, *All of My Life*.

As a singer and VA, you can hear her voice in games and animated series such as Square Enix and AstralShift Pro's **Little Goody Two Shoes**, Inti Create's **Gunvolt: Luminous Avenger iX 2**, **NOISZ STΔRLIVHT**, **Angelic Kitty Miracle-chan**, **Strawbunny and Friends**, and many more upcoming projects.

HALL COSTUME CONTEST AND JUDGES

WEWCC ■ ROOM 159

Every year, talented craftspeople come to Otakon to compete in the Hall Costume Contest. Judged by award-winning cosplayers, the contest is a test of skill where participants are expected to create at least 75% of their costumes—costumes of anime, manga, or game characters of Asian influence.

Winning cosplayers are those who show superior workmanship through everything from sewing ability, prop-making, and armor construction, to inventiveness and creative or surprising use of materials. Performances are not required.

Categories include: Youth (15 and under), Beginner, Novice, Journeyman, and Craftsman (both individuals and groups can compete). Judging takes place on Friday and Saturday of the convention. Participants can either pre-register online or walk-in register at the start of the convention. Everyone who participates gets a badge ribbon, and is invited to walk the catwalk Saturday night at the Masquerade. Winners are announced following the Masquerade.

Full rules and FAQ are available on the Otakon website.

OPERATIONAL HOURS:

Friday:	10:00am -10:45am	*At-Con Registration*
	11:00am - 4:00pm	*Costume Judging*
Saturday:	10:00am -10:45am	*At-Con Registration*
	11:00am - 4:00pm	*Costume Judging*
Sunday:	11:00am – 1:00pm	*Feedback Panel*

Thel Phenom

Thel Phenom discovered cosplay in 2008, going on to make her first costume that same year, then entering her first cosplay contest in 2010. From those humble beginnings, she has since won major accolades in both craftsmanship and performance. She prides herself on being a cosplayer of many genres. She enjoys hosting panels and group photoshoots, and helped organize and host an idol festival from 2018-2020. Outside of conventions, she enjoys video games, theater, and K-pop.

Crystal Soul Cosplay - Grimm6 and Chaos Claire

Crystal Soul Cosplay is a married cosplay duo comprised of Joe (Grimm6) and Joleen (Chaos Claire). Starting their cosplay career between 2004 and 2006, they have done over 50+ cosplays and don't plan on stopping anytime soon. When not cosplaying at a convention, they love bringing characters to life at hospital visits and bringing smiles.

Joe and Joleen love cosplaying from their favorite games, anime, manga and more. Between the duo Joe excels in arms and armor making, while Joleen excels in wig styling and sewing. Some of their favorite and award winning cosplays are Barioth Bow Hunter and Hinoa the Quest Maiden from **Monster Hunter Rise**, Vigilante Deku and Ochaco from **My Hero Academia**, and Hiccup and Astrid from **How to Train Your Dragon**.

While at conventions they love presenting panels and sharing their knowledge with everyone. They are known for their out of the box style thinking and willingness to help new or older cosplayers. If you see them please stop them and say hi!

MASQUERADE JUDGES AND GUESTS

ChrissyPlaysDressup

ChrissyPlaysDressup is a black, queer, chronically ill cosplayer and artist based in Atlanta, GA. They have been cosplaying for over 20 years and love using their skills to bring magical girls (and boys) to life! In 2022, they competed as Cure Summer (Tropical Rouge Precure) and received the Crunchyroll Hime Cup Rising Star Award—an international award presented to someone with the potential to set the cosplay world on fire!

Chrissy is a firm believer that cosplay should be about creativity, community and, most of all, fun! She hopes to use her wide knowledge of cosplay techniques, positive outlook and love of 3D modeling/printing to welcome each new generation to the hobby.

Photo credit: SixOfSwordsPhoto

Barri

Barri (Barracuda Cosplay) is a veteran cosplayer from Philadelphia with 18 years of experience making costumes. She is known for her highly detailed, clean garment making and love of all things sparkly. She excels at wig styling, always looking to push her skills to improve and innovate in her art. She has represented the United States in the 2021 World Cosplay Summit with her cosplay partner Chibitifa. Barri also has judged many cosplay competitions across the country, including the international level Crunchyroll Hime's Cosplay Cup in 2021. In addition to cosplaying, she also performs with and helps produce her three member idol unit, Project Constellation.

Ash

Ash (Blackflame16) is a cosplayer from Central Florida who began her cosplay journey in 2009. Inspired by a sewing class in high school, she crafted her first cosplay and attended her very first anime convention that same year. Since then, Ash has designed and created over 50 costumes inspired by various anime and video games, earning numerous awards for her craftsmanship and performances.

In addition to her individual cosplay work, Ash is the leader of the cosidol group Guilty Pulse! The group performs dynamic routines at events across Florida and the Southeast, showcasing routines from popular idol franchises such as Love Live, Idolish7, Project Sekai, and even Shugo Chara!

Beyond anime and cosplaying, Ash enjoys learning new dances, juggling multiple gacha games, cuddling with her Shiba Inu named Riko, and watching her favorite Vtubers.

PIGEON-KUN'S PINDEMONIUM

This year, Otakon is pleased to begin a new event: Pigeon-kun's Pindemonium! You can find pins of the 5 mascots in cosplays from each year we introduced them, along with the 30th anniversary pin at the Otakon merch booth (spend $100 at the merch booth to get the Pigeon-Kun pin). We also have some pins at the Maid Cafe and in addition to the Otakon pins, we are joined by several awesome artists to bring you 30 more amazing pins.

You will be able to use the guidebook app for their booth locations in Artist Alley or the Dealers Room. Once you acquire 15, 30, and 40 of Pigeon-kun's pins, come to our pin trading booth to acquire 1 of 3 extra special vaporwave Otakon Mascot pins! If you love pins as much as us, join us this year so we can make this event even more special going forward.

Crabby (Edward Elric, **Fullmetal Alchemist**), Hiro (**Gundam** cosplay), and Hiroko (Lum, **Urusei Yatsura**) pins by Studio Kitsu.

Lyra (Shiro from **No Game No Life**), Ace (Shoyo, **Haikyu!!**), and Pigeon-Kin (Atsuko, **Little Witch Academia**) pins by Studio Redtail.

Collector Anniversary pins by KDFoxx.

Pigeon-Kun and Pindemonium Logo by Kady Kilmer.

VIDEO GAMING

WEWCC ■ HALL D/E

Gaming at Otakon is huge! If you thought our Video Gaming Hall in previous years was good, well you're in for a treat since we have expanded it even more! We're filling an entire hall of the convention center with video games and arcade machines from all eras, classics you remember, current games you love, plenty of games straight from Japan, and games by Indie Developers! Show off your skills and compete against your fellow con goers in casual play or enter one of our tournaments. We will also have setups of Rock Band and Just Dance to rock out and show us your best dance moves! Finally, VR has entered the hall too, so enjoy that virtual reality!

ARCADE

We will have trucks and trucks of arcade machines from many of our partners at Otakon! Come check out the Japanese arcade games on freeplay! We also have a wide selection of music rhythm games to pick from! Additionally, check out the fighting games, racing games, classic games, and even pinball machines that we have!

INDIE ROW

We will have a dedicated area in front for Indie Game developers to showcase their latest work! Come by the area, try their games and give them your support! There will be a variety of unique single and multiplayer games for you to try!

HANDHELD AREA

Did you bring any handheld console like a Switch or Steam Deck? If so, come play and meet other fellow players in our Handheld Area! You can either relax and play your one-player game, or go play with your fellow attendees on some multiplayer battles and races! We'll have a bunch of tables and chairs for you to sit, along with some surge protectors set up for you to charge up your handheld device!

GENERAL HALL RULES

Be polite and please remember:

- No Fighting
- No Abusive Behavior
- Be sure to eat/drink during the convention, but...
  - Do not eat/drink near any TVs or consoles
- Be hygienic (shower and use deodorant)
- Do not touch the consoles
- Do not exit out a game or go into the main menu screen
- Do not steal
- Try not to break or mistreat any of the gaming equipment
- Do not leave your personal belongings unattended
  - Staff are not responsible for your belongings

If there is a line waiting to play, please limit your play time to the following:

Single Player Game:

1 Life Set *or* 3 Songs *or* 30 minutes, whichever is shortest.

Multiplayer Games:

Fighters

- Winner stays.
- All other players MUST give up their controller to the next player in line. If there are not enough new players to fill up the empty seats, then the Second (and possibly Third) placed player(s) may remain seated.

Rock Band/Dance Central

- A playgroup may only play ONE (1) song. After the song is finished they MUST offer their spot to the next person in line.
- If no one wants to play your particular instrument, you may continue playing.

Any Other Music Game

- A playgroup may play one game, comprised of TWO (2) to THREE (3) songs depending on the game. After the game is finished they MUST offer their spot to the next person in line.

By entering the Otakon Video Game Room you acknowledge the above rules and agree to adhere to them. Breaking any rule may result in you being asked to leave the Video Game Room or having your badge revoked.

Please talk to a Video Game Room Staffer if:

- a piece of equipment is not working properly so that it can be fixed/replaced with a working one as soon as possible.
- you would like to switch out a game and there is an open set-up. Please be aware that we will not allow personal games to be played and that we cannot comply with all requests.
- you notice someone is breaking any of the above rules so that corrective action can be taken.

OPERATIONAL HOURS:

Friday:	10:00am - 1:00am
Saturday:	10:00am - 1:00am
Sunday:	10:00m - 3:00pm

THE START OF SOMETHING SPECIAL - OTAKON!

1993-1994 Birth of a Convention

by Mitch Hagmaier

It all began when the Penn State Science Fiction Society sent a contingent of fans to I-Con on Long Island in the spring of 1993 to attend a mini-con that had been organized by various elements of New Jersey and New York fandom called Chibicon. Some of the contingent thought the con, while fun, could have been a lot better, Dave Asher & Todd Dissinger among them. On the 5-hour drive back to State College, PA, they uttered the words from which OTAKON was born We can do better than that!

Dave and Todd came back from Long Island with delusions of competency. While I, personally, didn't take them seriously until September of that year, by June they had announced the con on rec. arts.anime, and I figured it was time somebody got to work. I had been in Pittsburgh during the summer, so I wasn't in on the planning until I moved into Quest Labs in August of '93. For the uninitiated, Quest Labs was a fan haven, a space for people to play otaku like a pan flute. I remember a lot of long looong looooooong bull sessions that we called 'OTAKON Meetings' guys scattered across a townhouse living room, reclining on a variable number of chairs and decrepit sofas rescued from their certain fate as landfill. There were, on average, six people at these meetings Dave, Todd, Bill Johnston, and me—the Founding Four as Dave calls it—as well as a couple of our other early staffers Andy Popovic in harsh Goth black, 'Crazy' Kevin Chen, Chris Napoleon, or John 'Nadz' Nadzam.

Far right bottom is **Dave Asher**, first Con Chair and one of the Fourfathers. To his right is **Todd Dissinger**, the only one of the Fourfathers to never be Con Chair. Behind Todd with the cheesy mustache is **Mitch Hagmaier**. To Mitch's right is the 2nd Con Chair, **Bill (Biru) Johnston**. To the far left is **Naoki Hirata**, who was the one who made the standees (Ranma). The last person, behind Oki, is **Mike Mahoney**.

In those long meetings, we hashed out a number of principles. First and foremost was that we were poor college students, and we were not in a situation to lose a lot of money, as so many cons do. We figured we could get at least 100 people, so we set a preliminary budget of $2400. We decided that we couldn't afford to get Japanese guests our first year. We wouldn't go for more than the one GoH we already had. OTAKON would be a fan con—no pretensions to industry leadership or any such nonsense. Bill had this utopian vision of a 'big picnic', where everybody contributed their part to the party, even if it was just to pay their membership dues. Thus, OTAKON never had tickets—we've always had members.

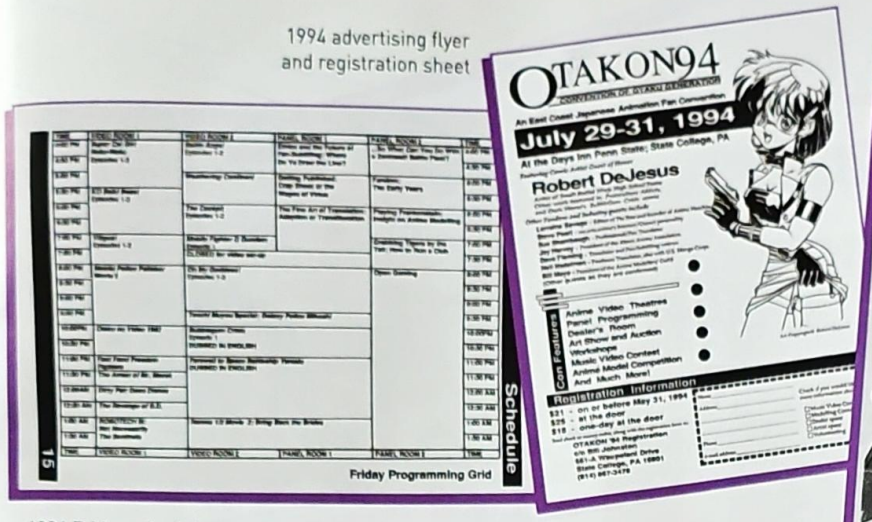
It was decided we would run in State College proper. After all, we lived here, and it was relatively central to a number of concentrations of fans Pittsburgh, New YorkNew Jersey, Philadelphia, Baltimore, and DC were all about a 3-3.5 hour drive. The Penn State Science Fiction Society was to have nothing organizationally to do with the con. Bill and Doug Beck remembered well enough what had happened the last time that PSSFS had run a convention. Everyone conveniently ignored the fact that the staff was composed entirely and exclusively of PSSFS officers, members, and alumni. After all, they were the only ones who heard of OTAKON back then. Besides, if you can't exploit your friends, who can you exploit ^_^

Bill was made con chair, because he dealt with the hotel. He had gotten a really solid deal with the Days Inn Penn State free facilities if we filled out a modest room block. Bill had known of the hotel from when PSSFS had used it for their disastrous SF convention in 1987, Hostigos. We had a collection of discussion-calibre guests—nobody high-maintenance, just hard talkers, story-tellers, people who were fans, people who were CHEAP. We organized a music video contest, and Bill programmed a brilliant two-track video schedule, fed out of three years accumulation of the finest of the early fansubtitles, and the best of the professional subs available in 1994. As I remember, we were sent the first, rather ill-received Bubblegum Crisis dub at the last minute by AnimEigo. That first year, we established our video-room personality carefully scheduled material, so that the equipment was not overstressed and there was sufficient buffer space between blocks so that technical problems did not result in cascading schedule disasters. Matt Pyson ran video ops at the convention proper—and did a proper level-headed job of it. Our game show was ruthlessly underequipped no fancy computerized nonsense that broke down and bungled the schedule, just a buzzer system, file cards, and Todd supplied the bombastic persona necessary for a good game show host.

The Days Inn Penn State had an almost perfect layout for a small first-year convention. A large atrium fronted a modest ballroom, easily divided into four rooms. Registration, Ops, and everything else was run from a set of tables facing the doorways that led to the con suite, while the rest of the panel space, video gaming, and the artshow stretched down a hallway across from the hotel front desk. You could see the entire con from ops registration. We ran video ops out of a box. We were determined to run our convention on time and under budget.

The one department with which there were endless problems was dealers (my department), as State College had ancient, creaking, anachronistic vendor statutes that strongly discouraged all the dealers we approached. It certainly didn't help matters that the louts would rather prefer to go to an established west-coast convention like Anime America '94 (which we ran the same weekend as us that year). How were they to know that our little hillbilly con in the depths of Appalachia would someday grow to be the monster that it is today Planet Anime guessed. So did JAM Group (although JAM Group's prescience didn't keep them from closing their doors in 1996). Unfortunately, neither of them showed up as the time came to open the dealers room, and with a half hour to open the doors, I found that I couldn't get through the crush of otaku waiting patiently before the dealers room doors. The line now seems small in comparison with the great pulsing hordes of later years—but in that small space, a constricted foyer between the dealers room and the entrance to the con suite, fifty seemed to be a multitude. As the time ticked down, I must admit I broke and ran, dashing down to the Borough office to file some last-minute paperwork for the two missing dealers (would you believe that the local police insisted each vendor file mug shots of themselves). The scheduled time came and

1994 advertising flyer and registration sheet

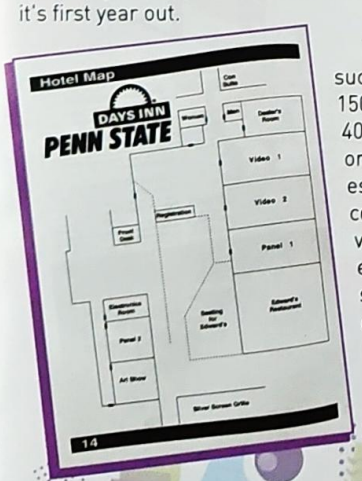


1994 Friday schedule

1994 program book cover signed by first Otakon guest, Robert DeJesus

we opened, with only the local comix dealer present and ready to go. Two of the three dealers weren't there! doors opened on schedule, and the tidal wave swept into what later became known as The Dealers' Closet. Just before the first otaku could complain, this is it and thus begin the lynching, JAM Group arrived! So I slammed a table across the front of the dealers' closet, penning the excited otaku inside like cattle in a stall, while dealers, dealers' assistants, and our security goons swiftly lugged JAM Group's merchandise into the overheated little room. Saved! Everybody agreed that though the closet was small, at least there was something for everyone—including more manga for sale than would be seen at an East Coast con for another two years.

During planning gaming had grown from a typical SF-style board-gaming room into a small video-gaming room, complete with a few, well-chosen anime-style SNES games. It went over impressively—that tiny little room, smaller than the dealers' closet by half, was crowded wall-to-wall throughout the weekend. Naoki Hirata, the video gaming drone, quickly grew tired of the stench of too many otaku in too tight a place. He made us swear that he would never have to do that again. Art show was respectable for the size of crowd that we got—Crystal Gronnestad sent some material from Alaska, and a bunch of members brought stuff, or mailed it in. It opened ON SCHEDULE! even though we had to throw half the available staff at it, drilling and screwing together the art flats borrowed from Disclave via Balticon. Andy Popovic ran Art Show at the convention, although Bill managed things beforehand. The music video contest was probably the best success of the con—full house, and every single one of them cheering the dozen or so videos we had got in. Tom McMullan, an old Balticon hand, never ceased muttering dazedly that a fan convention just did not run in the black, it's first year out.

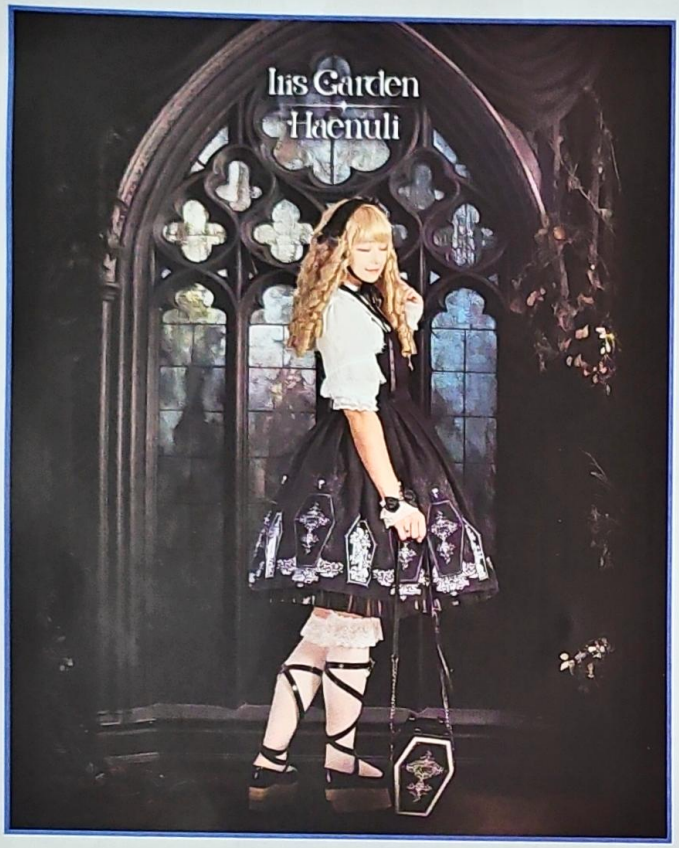


The con had been a financial success—we had budgeted for 150 members, and planned for 400. We got roughly 360. The one miscalculation was that our estimate of the expected food consumption rates of your garden-variety otaku was off-base—we ended up with about thirty cases soda and about a dozen crates of discounted chips left over after the convention. The con had more than paid for itself—that scary rental fee for the video equipment (almost 25% of the con's budget) that had frightened me so much was a drop in the barrel—no sweat! God, were we ecstatic in the aftermath of that con weekend. We had told each other so many horrible stories of the last con in State College that the reality had been sweet relief! After the con, the staff and some hangers-on went to eat dinner at a local Chinese restaurant —now a tired, horribly bloated tradition.

We BS'ed that sweltering summer night away, sitting out on the porch, guzzling leftover sodapop and getting a little high on the fumes billowing out of Quest Labs, which had been painted while we were running the convention. We wanted to do this again, dammit! Dave at this point had developed serious ambitions—he wanted OTAKON to become the largest con in the country! He had AnimeExpo in his sights! I knew in my guts that we could do this thing again—it had been a gas, a continuous adrenaline high from the week before the convention, slaving over the last-minute administrative details and purchasing, to the constant running during the con itself. I had arranged a cheaper ticket for Planet Anime to fly into Harrisburg rather than State College proper—and then promised to come pick them up on the evening of the Friday of the convention. This was a two-hour drive, both ways, while the convention was running. I loved it! OTAKON '94 was like a deathly addictive drug—and we were all hooked.

GUESTS

HAENULI & IRIS GARDEN



In 2007, fashion designer Nunu (illustrator of **The Story You Don't Know**) started the eerily adorable Lolita fashion brand, "Haenuli" in Korea.

Iris Garden blossomed into life in 2021 and was created by Iris, a Korean immigrant with a background in specialty costumes living in the U.S.

In 2023, Haenuli and Iris Garden brought their unique visions of Harajuku fashion together to develop the Iris Garden x Haenuli sister brand, bringing chillingly charming wonders to life for the Lolita community they lovingly call home.

Haenuli and Iris Garden are taking part in the Lolita Fashion Show and will be hosting the Lolita Tea Party. You will also be able to find them in Dealer's Hall if you need something special for the weekend.

COSPLAY RESCUE

Falling apart at the seams? Cosplay Rescue is ready and waiting in room 101 for all* your repair needs.

We are equipped with privacy curtains for sensitive repairs. As always, our services are free of charge.**

NEW Cosplay Rescue hours:

Friday & Saturday:
9:30am -12:00pm
1:00pm - 8:00pm

Sunday:
10:00am - 2:00pm

**This may include, but is not limited to, hot glue failure, worbla reshaping, makeup smudges, wig wandering, torn seams, torn fabric, snapped staffs, acts of Cthulhu, and logistical restructuring of cosplay that defy the laws of physics and fabric.*

***All repairs done at Cosplay Rescue must be done by staff, please do not ask if you can borrow equipment, tools, etc. and do it yourself.*

FRONTIER WORKS

Takahide Ogata

Director

Takahide Ogata is a Japanese anime director affiliated with Studio Add. Becoming a director starting as an animator, he mainly handles TV series, with his specialty being limited animation. Together with a small staff based in a studio in Saitama prefecture, he makes children's anime, comedic works, etc.

Major Directed Works: **Motto! Majime ni Fumajime Kaiketsu Zorori**

Major Productions: **The 8th Son? Are You Kidding Me?**, **Ascendance of a Bookworm**, **Shinkansen Henkei Robo Shinkalion the Animation**

Kurokata

Author

Kurokata is a Japanese novelist.

With their love for fantasy novels growing since they were young, they started posting on the website **Let's Become Novelists** (Shousetsuka ni Narou) during their free time at university.

Their debut was in 2016 through MF Books with the light novel **The Wrong Way to Use Healing Magic**.

Kentarou Ito

Voice Actor

Kentarou Ito is a Japanese voice actor who plays the character Tong in **The Wrong Way to Use Healing Magic**. Other notable roles include Renji Abarai in the anime **BLEACH**, Jin Tadokoro in **Yowamushi Pedal**, Choji Akemichi in **NARUTO**, and Yoshitake Shiraishi in **Golden Kamui**, and many others.

He participates in many productions, among them voice acting in games and dubbing foreign dramas.

Norihiro Kurosawa

Producer

Norihiro Kurosawa is a producer affiliated with Frontier Works. Notable anime productions he has overseen include **Chivalry of a Failed Knight**, **The 8th Son? Are You Kidding Me?**, and **Hetalia World★Stars**, among others.

TMS

Takuma Kishida

Producer

Takuma Kishida is a producer with TMS Entertainment best known for **The Seven Deadly Sins: Four Knights of the Apocalypse** and **I Got a Cheat Skill in Another World and Became Unrivaled in the Real World, Too**. He has produced many successful titles, such as **Teasing Master Takagi-san**, **Shenmue: The Animation**, **My Master Has No Tail**, and **Don't Toy with Me, Miss Nagatoro**.

Kikunosuke Toya

Voice Actor

Kikunosuke Toya made his voice acting debut in 2022 as the voice of Denji from **Chainsaw Man**. He also plays Donny in **The Seven Deadly Sins: Four Knights of the Apocalypse** and Fubuki in **The Elusive Samurai**, and just this year won the Best New Actor Award at the 18th Seiyu Awards. Most recently, he voiced Mitsuru Kudou in the third season of **The Irregular at Magic High School**, and will star as Hadis Teos Rave in the upcoming October 2024 anime, **The Do-Over Damsel Conquers the Dragon Emperor**.

Aino Shimada

Voice Actor

Aino Shimada plays Nasiens in **The Seven Deadly Sins: Four Knights of the Apocalypse**. She voices characters in various other anime, such as **Delicious in Dungeon**, **Classroom of the Elite**, and **Blue Orchestra**, as well as in video games such as **Granblue Fantasy**, **Path to Nowhere**, and most recently **SaGa: Emerald Beyond**. She has also appeared in Japanese dubs of foreign titles. Her hobbies include visiting thrift stores and eating, and her special skills include swimming and cooking.

SHOGAKUKAN & TBS

Yomi Hirasaka

Author

Yomi Hirasaka is a novelist from Gifu Prefecture. He debuted in 2004 by winning the Excellence Award at the 0th MF Bunko J Light Novel Newcomer Award. His main works since then include **Haganai: I Don't Have Many Friends** published in 2009, **A Sister's All You Need** in 2015, and **A Salad Bowl of Eccentrics** (Henjin no Salad Bowl) in 2021.

Kazuhiro Fukuchi

Animator

Kazuhiro Fukuchi is an animator who has worked as a character designer for **A Salad Bowl of Eccentrics**. He has also worked on **Encouragement of Climb: Next Summit**, **Re: Zero – Starting Life in Another World**, **Fate/kaleid liner Prisma Illya**, **Bofuri**, **Drugstore in Another World**, and **Yuki Yuna Is a Hero**.

Kentaro Iwaasa

Deputy Editor-in-Chief

Kentaro Iwaasa is the deputy editor-in-chief of Shogakukan's Gagaga Bunko department. He has worked with titles such as **A Salad Bowl of Eccentrics** (Henjin no Salad Bowl), **Bottom-tier Character Tomozaki**, **Chitose-kun Is in the Ramune Bottle**, and **Too Many Losing Heroines!**

During his previous position in the MF Bunko J editorial department, he took over **Haganai: I Don't Have Many Friends**. Since then, he has been the editor in charge of Yomi Hirasaka's works for over a decade.

Maiko Higa

Producer

Maiko Higa is a producer with TBS Sparkle. She is a producer for **A Salad Bowl of Eccentrics**. She has also worked on a number of titles including **The Quintessential Quintuplets**, **The Demon Girl Next Door**, and **The Great Cleric**.

GUESTS

STUDIO TRIGGER

Sae Otani

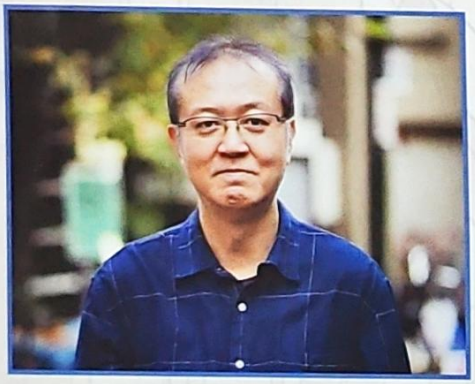
Animator

Sae Otani entered the industry as an in-between animator working on **BNA** for Trigger. She gained experience working on titles such as **SSSS.Dynazenon**, **Cyberpunk Edgerunners**, and **Gridman Universe**. Sae Otani made her debut as a keyframe animator with the trailer for **Omega Strikers**, and is now one of Trigger's leading animators for **Delicious in Dungeon**.

Aoi Abe

Animator

Aoi Abe entered the industry as an in-between animator for the television series of **Little Witch Academia**. She later participated in titles such as **Promare: Side Galo**, **SSSS.Gridman**, **BNA**, and **SSSS. Dynazenon**. Gaining experience through these, she made her debut as a keyframe animator with the trailer for **Omega Strikers**. Aoi is now one of TRIGGER's leading keyframe animator and her latest contribution includes the **Delicious in Dungeon** animation series.



Masahiko Otsuka

President of Studio TRIGGER

Initially working in the live-action film industry, Masahiko Otsuka joined the animation industry as assistant director for Studio Ghibli's Pom Poko in 1992. He then moved on to Studio GAINAX, participating in many well acclaimed titles such as **Neon Genesis Evangelion** (episode director) and **Gurren Lagann** (co-director).

In 2011, Masahiko Otsuka and Hiroyuki Imaishi left GAINAX to establish their own animation company, Studio TRIGGER. Otsuka has taken part in many of TRIGGER's flagship titles such as **KILL la KILL**, **Little Witch Academia**, **Promare**, and most recently **Cyberpunk: Edgerunners**.

Illustration courtesy of STUDIO TRIGGER.

ORANGE

Waki Kiyotaka

Chief Producer

Waki is **Trigun Stampede**'s lead production producer. After working with producer Yuichiro Saito at Madhouse, in 2011 he joined Mamoru Hosoda's Studio Chizu as one of the founding members. At Studio Chizu, Waki was involved with projects such as **Wolf Children** and **Boy and The Beast**.

In 2016, Waki joined the animation studio Orange and worked on **Land of the Lustrous** as Producer, and since then as Chief Producer he produced **BEASTARS** and **Godzilla S.P.**

Kensuke Yamamoto

Director and Professor

As a founding member, Yamamoto began his career in gaming at Acquire Ltd. and developed the classic hit title, **Tenchu**. Early on his career, Yamamoto moved over to VFX/CGI in live action movies. Notable works include **GARM WARS: The Last Druid**, **Gamera 3**, and **Lorelei: The Witch of the Pacific Ocean**.

In 2016, Yamamoto joined Orange as VFX Director, creating the dazzling jewel effects in **Land of The Lustrous**. As head of CFX, Yamamoto led the VFX team on shows such as **BEASTARS**, **Star Fox Zero**, **Code Geass** and more. In 2019's **IDOLiSH 7** music video: **Mr. AFFECTiON**, Yamamoto debuted as Director and directed the following film **IDOLiSH7 the Movie LIVE 4bit BEYOND THE PERIOD**.

Yoshihiro Watanabe

Producer

Business producer of **Trigun Stampede**, **BEASTARS**, and more projects at Orange, Watanabe grew up in America but after college, for some weird fate, began working for studio Madhouse Inc. After leaving Madhouse, Watanabe became freelance producer/coordinator and worked closely with studio P.A.WORKS. He has produced works such as **Eccentric Family 2** and **League of Legend Commercial: New Journey**.

Akihiko Orikasa

CG Director

Orikasa joined Orange straight out of college and swiftly made his mark as the studio's core creative force. He has since helmed the animation team as CG Sub-Director on acclaimed projects such as **Land of the Lustrous**, **Active Raid**, and **Ghost in the Shell**. With **Trigun Stampede**, Orikasa elevated his role to CG Director, showcasing his visionary talent. In 2020, he made his directorial debut with his original short film **HOME!**, solidifying his reputation as a rising star in the industry.

OTAKON 2024 MERCHANDISE

Be sure to visit the official Otakon 2024
Dealers Room booth at the back of Aisle 400!

Dice by Misty Mountain Games

QUBIC PICTURES

Katrina Minett

Producer

Katrina Minett is a Producer at Qubic Pictures. She honed her craft at OLM, where she served as production staff on acclaimed shows such as **Bee and Puppycat** and **Odd Taxi**. Transitioning to Qubic Pictures, Katrina took on the role of Production Coordinator for **Star Wars: Visions**, where she masterfully oversaw the production of shorts and collaborated with multiple studios. Now, as the lead producer on Qubic Picture's upcoming anime for Netflix, Katrina continues to spearhead innovative projects that push the boundaries of storytelling in the anime world.

Justin Leach

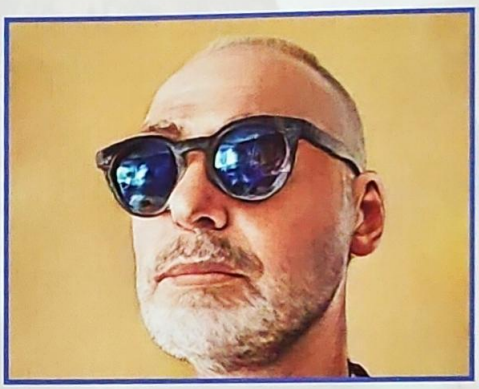
Executive Producer

Justin Leach has over two decades of experience working in the animation industry in the United States and Japan. He worked as a CG creator at Production I.G on **Ghost in the Shell 2: Innocence** and **Kill Bill**, was part of the founding team hired to jump-start Lucasfilm's new 3D animated series: **Star Wars: The Clone Wars**, and worked on films such as **Rio**, **Epic**, **The Peanuts Movie**, **Ferdinand**, parts of the **Ice Age** franchise, as well as a fully crowdfunded anime called **Kick-Heart**. In 2018, Justin created Qubic Pictures to produce his original pitch called **Eden** for Netflix. Justin's latest project is **Star Wars: Visions** where he serves as Co-Executive Producer for Lucasfilm.

Christophe Ferreira

Director

Christophe Ferreira's artistic journey began with a childhood passion for drawing inspired by TV cartoons and comic books. Notable contributions include his work on **Bleach** for Studio Pierrot, **Genius Party** and **Crayon Shinchan** for Studio 4°C, **Napping Princess** for Studio Signal M.D., and **Lupin III: The Woman Called Fujiko Mine** for TMS Studio, among others. Additionally, since 2012, he has made significant contributions to the French comic book industry, having illustrated 15 books.



Scott Westerfeld

Author

Scott Westerfeld is the author of twelve New York Times bestsellers, including the multimillion-selling **Uglies** series, which has been adapted as a feature film and will be streaming on Netflix in late 2024.

Westerfeld is also known for the **Leviathan** trilogy, a seminal work in the steampunk genre. Published in more than twenty countries, all three books are being adapted as an anime series by Orange Studio in Japan, streaming on Netflix worldwide in 2025.

SQUARE ENIX

Naoki Hamaguchi

Director

Naoki Hamaguchi joined Square Enix in 2003, working on the critically acclaimed **Final Fantasy XII**. Since then, Hamaguchi has been involved with several revered **Final Fantasy** titles, including the **Final Fantasy XIII** series and the mobile game, **Mobius Final Fantasy**.

Hamaguchi served as the Co-Director on **Final Fantasy VII Remake** and Director for **Final Fantasy VII Rebirth**, using his extensive experience to lead the game's design and programming. In **Final Fantasy VII Rebirth**, Hamaguchi has dedicated himself to creating a wide and multifaceted world that is explorable with a high degree of freedom.

Teruki Endo

Battle Director

Previously a Planner and Lead Game Designer of the battle sections for **Monster Hunter 3**, **Monster Hunter 4**, and **Monster Hunter: World**, Endo joined SQUARE ENIX to serve as the Battle Director for **Final Fantasy VII Remake**, creating a battle system that combines signature **Final Fantasy** command battle with intuitive action. He has continued to serve as Battle Director for **Final Fantasy VII Rebirth**.

Yoshinori Kitase

Producer

Yoshinori Kitase began his career at Square Enix (formerly SQUARE Co., Ltd.) in 1990. Kitase has been involved with many projects, including **Final Fantasy V**, **Final Fantasy VI**, **Final Fantasy VII**, **Final Fantasy VIII** and **Final Fantasy X**.

Kitase served as the Producer for **Compilation on Final Fantasy VII**, **Final Fantasy Type-0**, the **Final Fantasy XIII** series, **Final Fantasy VII Remake** and **Final Fantasy VII Rebirth**. He also served as the Executive Producer for **Crisis Core -Final Fantasy VII- Reunion**.

As director and a core development member of the original **Final Fantasy VII**, on the **Final Fantasy VII** remake project, Kitase works to ensure that the original game's spirit is kept intact while working closely with new development members to bring in the power of a new generation so that these titles will appeal to both newcomers and fans of the series.

MAHO FILM

Shuichiro Umeda

Voice Actor

Shuichiro Umeda is a voice actor affiliated with KEN PRODUCTION, known for various roles in anime. Some of his notable roles include Saybil in **The Dawn of the Witch**, Yuuki Izumi in **Shikimori's Not Just a Cutie**, Akira Tendo in **Zom 100: Bucket List of the Dead**, Jogoro Kobato in **Shōshimin Series**, and Kazuhiro Nukumizu in **Too Many Losing Heroines!**. He is also scheduled to play Chirinu Nio in **Blue Miburo**, and Haruka in **Loner Life in Another World**.

Hiroya Nakata

Producer

Hiroya Nakata is an animation producer at ytv animation, scheduled to produce **Blue Miburo**. He has been a producer for anime such as **Firefighter Daigo: Rescuer in Orange**, **My Hero Academia**, **Case Closed: Zero's Tea Time**, and many other titles.

Nozomi Shimakura

Associate Producer

Nozomi Shimakura is an associate producer at MAHO FILM, producing the live-action voice actor variety show **KOEMARU**, and is also scheduled to produce the anime **Blue Miburo**.

She has also been an associate producer for **A Playthrough of a Certain Dude's VRMMO Life** and **By the Grace of the Gods** Season 2, and worked on various anime such as **In the Land of Leadale**, **By the Grace of the Gods** and **I'm Standing on a Million Lives** Season 2.

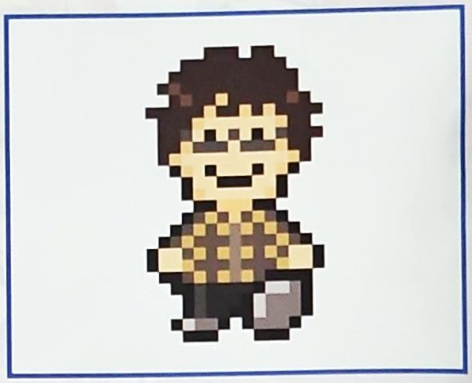
GUESTS

FURYU

Susumu Tosaka

Director

Susumu Tosaka is an anime director with Eight Bit. He started his career as an animator. At Eight Bit, he has directed **Laid Back Camp** (Yurucamp) Seatson 3, and he has also worked on **Infinite Startos**, **That Time I Got Reincarnated as a Slime**, **Encouragement of Climb**, and **If My Favorite Pop Idol Made it to the Budokan, I Would Die**.



Takashi Otake

Director and Producer

Takashi Otake began his career in the amusement industry in 2008 as a director and planner. For eleven years, he produced collaboration goods with various anime titles.

He joined the anime industry in 2019. After gaining experience working on promotional videos, opening sequence, ads, and game apps, he debuted as a producer of anime series with **Laid Back Camp** (Yurucamp) Season 3.

He has worked with titles such as **That Time I Got Reincarnated as a Slime**, **Blue Lock**, **SYNDUALITY Noir**, and **The Irregular at Magic High School**.

Taketo Gompei

Art Director

Taketo Gompei works at Goofy, Inc. He has been with the anime industry since 2017 and debuted as the art director for a TV anime series with **SSSS.DYNAZENON** in 2020. He has worked on various projects including TV series, short movies, as well as theatrical titles. Other titles he has been the art director for include **Gridman Universe**, **Zom 100: Bucket List of the Dead**, **Go! Go! Lower Ranger!**, and **Laid Back Camp** (Yurucamp) Season 3.

Kaoru Wada

Producer

Kaoru Wada is a producer with FURYU Corporation. She has been in the anime industry since 2007 in roles such as production assistant, production supervisor, and line producer. She joined FURYU in 2016, producing titles such as **Laid Back Camp** (Yurucamp) Season 3 and **Sleepy Princess in the Demon Castle**.

BANDAI NAMCO

Koki Uchiyama

Koki Uchiyama is a Japanese voice actor whose roles include Rin Itoshi from **BLUE LOCK**, Banagher Links from **MOBILE SUIT GUNDAM UNICORN RE:0096**, Tomura Shigaraki from **My Hero Academia**, Mithrun from **Delicious in Dungeon**, Rui from **Demon Slayer: Kimetsu no Yaiba**, in addition to many others.

Shinnosuke Tachibana

Shinnosuke Tachibana is a Japanese voice actor who is the voice of various characters such as Aoshi Tokimitsu in **BLUE LOCK**, Yuki in **IDOLiSH7** series, Morisuke Yaku in **Haikyu!!**, Mey Mey in **Wonderful Precure!** and Nils Nielsen in **GUNDAM BUILD FIGHTERS**.

COMPLIMENTARY
APPETIZER &
10% OFF RETAIL*

SCAN FOR RESERVATIONS

Hard Rock CAFE
WASHINGTON DC

999 E St NW | +1 202.737.7625
@hrcwashingtondc @hrcwashingtondc
#HardRockCafe | cafe.hardrock.com
*Valid only at Hard Rock Cafe Washington DC. No Cash Value. Chef's Choice of Appetizer. Cannot be combined with offers. Expires on April 30, 2025.
©2024 Hard Rock International (USA), Inc. All rights reserved.

KAMEN RIDER GEATS

SCAN ME

WATCH NOW!

仮面ライダーギーツ

NOW STREAMING

TOKUSHOUTSU.COM

SHOUT! TV

© ISHIMORI PRODUCTION INC. and TOEI COMPANY, LTD. All Rights Reserved.

Yumi Kakazu

Yumi Kakazu is a renowned Japanese voice actress known for her numerous roles in anime and games. Starting in 1996 with her role as Sala Tyrrell in **After War Gundam X**, she has voiced a variety of roles such as Shizuka Minamoto in **Doraemon**, Minto Aizawa in **Tokyo Mew Mew**, Ayame in **Inuyasha**, and Yuffie Kisaragi in **Final Fantasy VII**. Outside of her voice acting career, she enjoys origami, driving, and outdoor activities.

Suzie Yeung

Suzie Yeung is an actress who voices in various anime, video games, and cartoons. She is best known for being the voice of Yuffie in **Final Fantasy VII Remake** and **Rebirth**, Fuuka in **Persona 3 Reload**, Makima in **Chainsaw Man**, and Eula in **Genshin Impact**. She has also voiced in many popular franchises such as **Demon Slayer**, **Jojo's Bizarre Adventure**, **Jujutsu Kaisen**, **NieR**, **Call of Duty**, **Fire Emblem**, and many more.

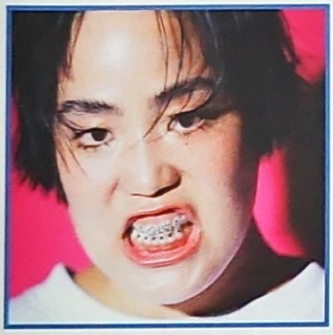
Erica Lindbeck

Erica Lindbeck is an actress residing in Los Angeles. She is known for her work in the voiceover industry, & is honored to have worked on a large & diverse portfolio of projects.

Notable roles include Futaba Sakura in **Persona 5**, Jessie in **Final Fantasy VII Remake**, Peppermint in **Hi-Fi Rush**, Daki in **Demon Slayer**, Lady Nagant in **My Hero Academia**, Loona in **Helluva Boss**, Emira Blight in **The Owl House**, & Black Cat in **Spiderman** (PS4) to name a few.

Hideo Ishikawa

Hideo Ishikawa is a prolific Japanese voice actor who has voiced numerous roles in anime and games. He is known for many roles such as Jushiro Ukitake in **Bleach**, Itachi Uchiha in **Naruto**, Auron in **Final Fantasy X**, Cait Sith in **Final Fantasy VII** franchise, and Squall Leonhart from **Final Fantasy VIII** in his voiced appearances in games such as **Dissidia Final Fantasy**, **World of Final Fantasy**, and **Kingdom Hearts**. Outside of his voice acting career, he enjoys walking, riding his bike, and playing with his cat.



Yuriyan Retriever

Yuriyan Retriever is a comedian born in Nara, Japan in 1990, and is affiliated with Yoshimoto Kogyo. She is well-known for her comedic acts that showcase her proficient English, spot-on impersonations, and endearing appearance, and has become a beloved figure on Japanese television. Over the course of her career, Yuriyan has won numerous comedy competitions and is highly sought after for variety shows. In recent years, she has expanded her repertoire to include starring roles in dramas, appearances in commercials, voice acting, and signing advertising contracts with globally renowned companies.

In 2019, Yuriyan gained international attention when she appeared on NBC's **America's Got Talent**, where her performance in a stars-and-stripes swimsuit became a sensation worldwide. Most recently, she stars in the Netflix drama **The Queen of Villains**.

Max Mittelman

Well known as the voice of Saitama in **One-Punch Man**, Max Mittelman has also given life to other fan-favorite characters such as Ryuji in **Persona 5**, Arataki Itto in **Genshin Impact**, Plagg in **Miraculous Ladybug**, King in **Seven Deadly Sins**, Sabito in **Demon Slayer**, Meruem in **HUNTERxHUNTER**, and Atsushi in **Bungo Stray Dogs**. Other notable projects include: **Final Fantasy VII Rebirth** (Red XIII), **Cookie Run Kingdom** (Red Velvet Cookie), Boruto (Konohamaru), **Borderlands 3** (Troy Calypso), **Fire Emblem** (Leo, Gray, Kaden, Forrest, Gordin), **Your Lie in April** (Kousei), **Bugsnax** (Filbo Fiddlepie), **Black Clover** (Nacht), **Mr. Osomatsu** (Todomatsu), **Mob Psycho 100** (Ritsu), and more.

He is a proud founding member of the comedy and gaming troupe Loud, Annoying, and Very Annoying (LAVA), which he shares with fellow actors Ray Chase and Robbie Daymond.

GUESTS

Aya Uchida

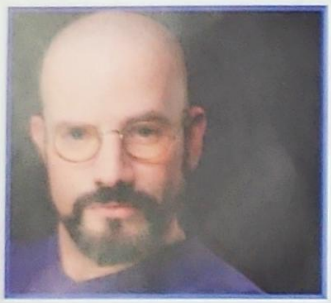
Aya Uchida is a Japanese voice actress known for her many roles in anime, radio, and games.

Some of her notable roles include Kotori Minami in **Love Live!**, Arin Kannazuki in **Trinity Seven**, Kaban in **Kemono Friends**, and Kaede Furutani in **Yuru Yuri**, among many others.

In her spare time, she enjoys hairstyling, crafting accessories, and making desserts.

Jonathan Case

Jonathan Case is a successful film and television actor. He has appeared in **Undergods**, **Holby City**, and **Joe Orton: Laid Bare**. and has performed onstage in productions such as **Harry Potter and the Cursed Child** (London), **Our Last First**, **The Jungle** (St Ann's Warehouse), and **Macbeth** (Wessex Grove).



J Michael Tatum

Nurtured on anime classics from a tender age, Tatum spent more years than he cares to remember in what might charitably be called free-fall before landing, mostly by accident, smack dab in the industry of his dreams.

Tatum's inexplicable luck has held long enough to see his flag hoisted on a slew of dream roles, most notably Kyoya Otori in **Ouran High School Host Club**, Sebastian in **Black Butler**, Tomoe from **Kamisama Kiss**, and Okarin Rintarou from **Steins;Gate**.

More recently, Tatum can be heard as Teyna Iida in My **Hero Academia**, Louis in **Fire Emblem: Engage**, Moran in **Star Wars Jedi: Survivor**, and Cid in **Final Fantasy VII: Rebirth**.

Colin Ryan

Actor Colin Ryan can be seen in new Amazon show **Boundless**, playing series regular Enrique. A wonderful voice artist, Colin plays the role of Yurick in **The Last Story** and is well known for voicing the role of Alphinaud in the **Final Fantasy XIV** game franchise.

Beyond his roles in **Death in Paradise**, **Doctor Who**, and **Leonardo**, Colin holds extensive theatre credits including **My Brilliant Friend** at the National Theatre in London, **After Edwards**, and a number of productions for the Royal Shakespeare Company such as **Volpone**, **Wendy and Peter Pan**, **Snow in the Midsummer**, and **The Jew of Malta**.

Nina Yndis

Nina Yndis is an accomplished actress, voiceover artist and producer of Norwegian and Polish descent who has established herself as a prominent figure in the entertainment industry.

Nina's voiceover talents have earned her recognition in the industry, with her leading roles in major franchises and AAA games, one of the most recent ones being the highly anticipated **Final Fantasy XVI** by Square Enix where she voices the role of Benedikta Harman, dominant of the Eikon Garuda.

Some of Nina's previous credits include varied and captivating appearances in hit TV shows such as **Peaky Blinders**, Call the **Midwife**, **Casualty**, and **X Company**. Her work in independent films, including **Who Goes There?**, **Portrait**, and **Six Feet of Separation**, has earned her recognition, with the former shortlisted for a student BAFTA.

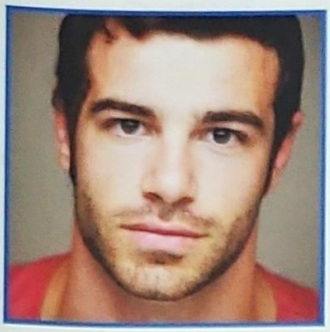
Michael Bain

Michael Bain is the Founder/CEO of Bainsoft Inc, Event Producer for Shine On! Kids, and Manager of Tokyo Underground Drag Collective Haus Von Schwarz.

He left his hometown Brisbane, Australia in 2014 to get closer to the video game music industry in Tokyo and has lived in Japan for over 10 years, uniquely positioned to help eliminate barriers between Japanese/Western companies and artists in the video game and music industries.

Michael worked under Donna Burke for 6 years, and in 2022, founded Tokyo based Bainsoft, a talent agency and localization studio. Bainsoft manages narrators, singers, voice actors and composers, matching English-speaking talent with Japanese companies, and vice versa. Recent works include soundtrack to **Rise of the Ronin**, **Final Fantasy VII: Rebirth** & Japanese localization of the F1 racing series.

GUESTS

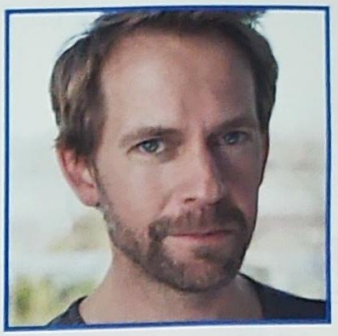


Ben Starr

Ben Starr, known for playing the role of Dr. Christopher Priestley in **Jamestown** and Judas in **7 Miracles**, can most recently be seen in the TV drama **London Kills**. His other current screen credits include Apple series **Trying**, ITV's mini series **You & Me**, as well as the most recent season of Netflix's **You**.

As a voice artist, Ben has been credited on a number of video games such as **A Way Out**, **Quantum Break** and **Arknights** where he voiced the role of Sharp. He now stars in the latest **Final Fantasy XVI** game as the lead protagonist, Clive Rosfield, who embarks to seek revenge after his kingdom is destroyed.

Peter Bramhill



Peter Bramhill is a British actor and voice over artist born in the north of England. He has worked extensively in theatre, both in Londons West End and worldwide with Headlong and The Royal Shakespeare Company (where he gained a prestigious Ian Charleston award commendation).

He has been in numerous in video games, such as **Star Wars Battlefront**, **Assassins Creed**, **Battlefield 1**, **ZombieU**, and **Risen**. Roles he has played include Captain Compel Blast in **Battlefleet Gothic**, Cedric in **The Witcher 2**, King Cailan in **Dragon Age**, Egil in the **Xenoblade Chronicles** and most notably since 2015, Thancred Waters in **Final Fantasy XIV**.

John Bentley

John Bentley has been working at his trade since 1996. He has several on-camera, commercial and voice over credits. Some of his V.O. credits include Barret in **Final Fantasy VII Remake** and **Rebirth**, Viviano Westwood in **JoJo's Bizarre Adventure**, Mr. Von Carnegie in **Spidey and His Amazing Friends**, King Bulgher in **CannonBusters**, Yosuke Tendo in **Yakuza: Like A Dragon**, Professor Matsumoto in **Vivy**, Varys Truss in **Promare**, Sonada in **Baki**, Tiger's Eye In **Sailor Moon**, Whiplash in **Turbo**, and Fire Emblem In **Tiger & Bunny**.

Other projects he's worked on include **All-American Homecoming**, **Edens Zero**, **Boruto**, **Digimon**, **LA Noire**, anything Nick Fury or Frozone, **Red Dead Redemption**, **Call of Duty**, **Mecard**, **Carole and Tuesday**, **MFKZ**, and more across film and television!

Britt Baron

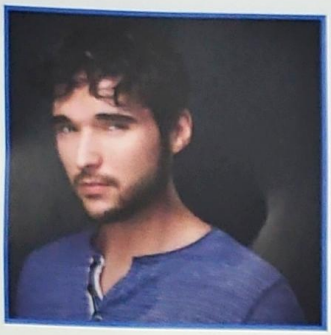
Britt Baron the voice of Tifa Lockhart in **Final Fantasy VII Rebirth** has also lent her voice to a handful of other video games over the years including: Gabs in **Jedi: Survivor**, Linda of the Blue Team in **Halo 5: Guardians**, Ada-1 in **Destiny-2: Foresaken**, and more.

In addition to voice acting, Baron has an impressive career in front of the camera. Most known for her starring role in Netflix's critically acclaimed, award winning comedy series **GLOW**. Baron has also starred in **My Valentine**, a feature-length episode of Hulu's horror/thriller anthology series **Into the Dark** produced by Scott Derrickson (Marvel's **Doctor Strange**). Following that, Baron starred in Freeform's romantic comedy, **The Thing About Harry**.

Shoujo Sundae is a delectable podcast safe haven for fans of shoujo [or shojo] anime and manga. If you have a strong love for shoujo but no place or people to talk about it with, welcome to your new favorite ice cream parlor. So far, Shoujo Sundae has reviewed series like Maid-Sama, Ouran High School Host Club, My Happy Marriage, Fruits Basket, and A Sign of Affection and plans to review so much more. Your hosts, Gjana Luna and Chika Supreme, invite you to come get a scoop and add as many sprinkles as your heart desires!

www.shoujosundae.com @ShoujoSundae

GUESTS



Brandon McInnis

Brandon McInnis is an LA-based voice actor, singer, and translator with over 140 roles in anime and video games. Notable roles include Alear in **Fire Emblem: Engage**, Gyutaro in **Demon Slayer**, Sir Nighteye in **My Hero Academia**, Finral Roulacase in **Black Clover**, Yuta in **SSSS. Gridman**, and Ganos in **Dragon Ball Super**, and more.

He regularly posts both cover songs and originals on YouTube and Spotify including EPs of music originally from the anime **Given** and the **Kingdom Hearts** franchise.

Uki Satake

Uki Satake is a member of the Japanese girls' group '9nine' and has been responsible for several opening and ending songs for various anime, including **STAR DRIVER**, **Beelzebub**, **My Little Monster**, **Magi: The Kingdom of Magic**, **Ultimate Otaku Teacher**, **THE REFLECTION**, and **Xuan Yuan Sword Luminary**.

Additionally, she has voiced Podungo and female Kite in **HUNTER×HUNTER**, QT in **Space Dandy**, Tsubomi in **Mob Psycho 100**, Lox Stella in **ACCA: 13-Territory Inspection Dept**, Uki in **THE REFLECTION**, and more.

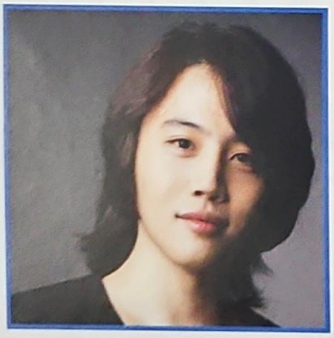
U-Chae

U-Chae debuted in 2021 with the hit single *Wings* with ALLART Entertainment under the name Dajeong as the youngest member of the K-Pop girl group, PIXY, who gained attention for their unconventional performances and unique concepts, and released many albums many albums such as *Bravery*, *Temptation*, *Reborn*, *Chosen Karma*, and *The Voice*. As PIXY, she performed all across the globe. She has also been on many music broadcasts, stages, and entertainment shows, and worked as an exclusive model for Top Ten Balance in Korea.

U-Chae joins Otakon 2024 as a special panelist with her old colleagues Young-Bae Jo and Jay Choe to give attendees an exclusive look and insights into the life of a K-Pop idol.

Jay Choe

Jay Choe's career has been a long chain of side quests. He is a long-time consultant in the K-pop music and events industry, having staffed concerts, tours, and festivals throughout late 2nd and 3rd gen K-pop eras. He has since returned to K-Pop in 2020 to consult for and prepare rookie groups for debut, and has had a hand in many aspects of K-pop, from M&A to auditions, songwriting, music production, and PR training. He debuted PIXY in the US during Otakon 2022, sponsored their US tours, facilitated several projects with Rolling Quartz, and he currently consults for a number of pre-debut and indie artists in Korea.



Young-Bae Jo

Young-Bae is a singer-songwriter, topliner, composer, and vocal coach based out of South Korea. He made his debut in 2010 as a member of the group 2Nise with the digital hit single, *Why are you like this?* and began his career as a composer in 2014, collaborating with various K-Pop artists and overseas musicians.In 2019 he joined ALLART Entertainment as the in-house music producer and worked on all of the PIXY albums, starting with Park Jungmin and Ella's *A Perfect Match*.

As a freelancer, he also had his hand on the Japanese idol group INI's hit track, *CALL 119*, Jeong Dongwon's *Boat Play*, Shin Seong's *Go*, *No Jing Jing* from MBC's *Finding the Hook*, HUHGAK's *I'll Just Do It*, 92 Entertainment's Boy Group Project track *On My Way*, and Taehoon Park's *Play With Me*, popular as a challenge on TikTok and Instagram.

Hyomin An

Hyomin An is the CEO of ABRIDGE, a content creation, video, and event production company based out of Seoul, Korea. Hyomin oversees the production of over 200 events every year, including concerts, festivals, orchestras, museums, expos, embassy events, and award shows. He's done stage setup for Waterbomb Festival with Won Soju, was production manager at Wanderlust Korea, recently worked Ultra Korea, and he has worked with many artists such as SKY720 PR project, 8Turn, PIXY, First Love, LUN8, OEC, H1-KEY, MIMIROSE, HYNN, ONF, and Moon Jong-Up.

Hyomin joins Otakon 2024 as a panelist along with fellow industry vets to talk about event and concert production, and the craziness that happens before, during, and after shows.

Bethan Walker

Bethan Walker is an actress, voice actress, model, and singer from the UK. Her theatre work has included leading roles at Shakespeare's Globe and the Royal Shakespeare Company.

She has been playing Alisaie in **Final Fantasy XIV** for 8 years, with **Dawntrail** due for a summer 2024 release. Other titles she has been in include the horrors films **Midnight Peepshow** and **Heretiks**, **Dr. Who** audiobooks, and **Torchwood**.

Jong Hoon Chae

Jong Hoon Chae is a music industry veteran in Korea who specializes in publishing, master recording, and licensing. Previous projects include IVE, NCT 127, BTS, IU, Red Velvet. He founded Plum Tree Songs, a music publishing company primarily focused on K-Pop with releases from SUHO of EXO, CHUNG HA, Key Of SHINee, CRAVITY, and more.

Studio aLf

A singer from Korea, aLf is a vocalist with dynamic colors of voice that can change based on the songs and not bound by range or genre.

aLf has an extensive cover song list over the years from a variety of genres, including Vocaloid, J-POP, K-POP, and anime (of course). She has also sung image songs for webtoon as well as title songs for Korean dubbed anime.aLf's goal is to bring happiness to everyone's heart through her performance of Anisongs.

Yuki Hayashi

Yuki Hayashi was born in Kyoto in 1980. He was a competitor in rhythmic gymnastics, where selecting the music got him into the world of music. In college, he started composing music without formal training. After college, Yuki learned the basics of track-making from Hideo Kobayashi started his career by composing music for various competitive dances. From his experience as a rhythmic dancer, he derived a unique style that emphasizes the unity between the music and the visual. His main titles include **My Hero Academia**, **Haikyu!!**, **One Piece Film Gold**, **Dragon Quest: The Adventure of Dai**, **Death Parade**, the **Gundam Build Fighter** series, **Pokemon**, **Shaman King**, and **Run with the Wind**.

Diana Garnet

Professional singer and bilingual voice actor Diana Garnet lends their dynamic, unique voice to many anime and game titles. Based in Tokyo, Diana is probably best known for performing **Naruto Shippuden** ending, *Spinning World* among many other anime and game series, including **Meow Meow Japanese History**, **Little Goody Two Shoes**, **Dragon Marked for Death**, **Detective Team KZ**, and **Arknights**.

As a leading bilingual voice actor in Japan, Diana's voice has been featured in various anime and game titles, including **Bee and PuppyCat**, **Gudetama Freestyle**, **Azure Striker Gunvolt**, **Castlevania GOS**, **Bomberman**, **Neko Neko Nihonshi**, and more!

Briana White

Briana White is a professional actress and content creator. She has succeeded in all worlds of performing, with credits such as **Popstar: Never Stop Never Stopping** (Apatow Productions, Andy Samberg), **Criminal Minds: Beyond Borders** (CBS), and as the lead in **Occupants**, which earned her 12 Best Actress Wins. She is the voice of lead character Aerith Gainsborough in **Final Fantasy VII Remake**. She reprised her role in **Crisis Core: Final Fantasy VII: Reunion** and **Final Fantasy VII Rebirth**.

She has created digital content since her appearance in viral hit, **Princess Rap Battle: Snow vs Elsa**, with over 200+ million views. Her own video game YouTube & Twitch channel, Strange Rebel Gaming, has a loyal and wildly engaged viewer base as well.

GUESTS

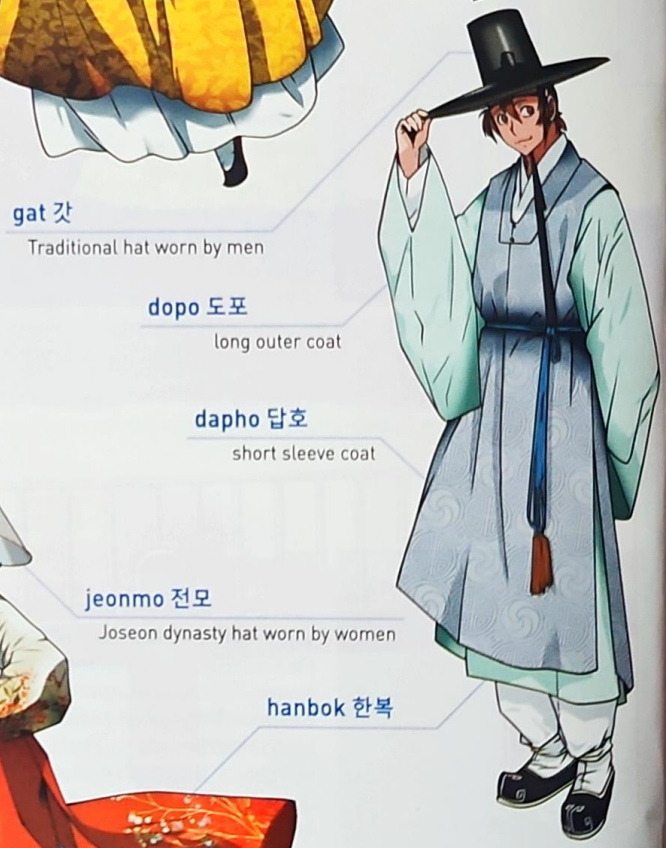
Park Seulki Rhea

The daughter of a famous Korean manhwaga, Seulki has always been interested in the power of culture and language. She studied linguistics and literature at Ewha Women's University, and pursued further education at Graduate School of Columbia University studying East Asian Regional Studies and Linguistics and Antropolical Education.

Seulki returned to Korea due to the sudden passing of her father, however she continued to teach Korean and English classes with diverse sociocultural backgrounds, as she had back in New York. While working on reviving her father's work, **Dokkotak**, a legendary manhwa from 1970s to 1990s, Seulki works as a language and culture educator, content creator, social worker, actor and educational anthropologist.

Moon Inho

Moon Inho has been drawing manhwa for children for the past 20 years. His works include various children's education manhwa, such as **Hanja Sohwansa Jaryung** (Hanja Summoner Jaryong), **Tales Runner Suhak King Wang Zzang** (Tales Runner Math Great, Awesome, Best), the **Iyagi Mabubjunsa** (Story Magic Fighter) series, and **Kids Science Magazine: Dong-a Oz's Alchemist** series to name few. Currently he works at HM Cooperative, Korea's first manhwa social enterprise, to promote regional revitalization through manhwa.



Hanbok is traditional clothing from Korean people that creates beauty from the harmony of straight and curved lines.

Women portray elegance through *jeogori* (top) and *chima* (skirt) while men portray style through *jeogori* (top) and *baji* (pants).

Illustrations courtesy of Moon Inho and Son Changho.

Hinoki Kino

Hinoki Kino is a Japanese manga artist. She made her debut in 2008. In 2020, she serialized the comic adaptation of Toko Amekawa's light novel **7th Time Loop: The Villainess Enjoys a Carefree Life Married to Her Worst Enemy!** in Comic Guild. The original novel was adapted into a TV anime in January 2024. Her other notable works include **Setsuna Graffiti**, and an adaptation for **NO.6**, an original work by Atsuko Asano.

Setta

Setta is an artist who provides logos and CD jackets illustrations for bands such as YamaArashi and King Gnu. He has been responsible for 2D works (title logos, brush lettering, special illustrations, various designs, etc.) in numerous works such as **Drifters**, **Garo: Vanishing Line**, **Kakegurui**, **Dorohedoro**, **Jujutsu Kaisen**, **Attack on Titan**. He also engages in diverse activities, such as creating artwork for live video works and designing event titles for traditional martial arts schools.

Kyoko Aiba

Making her debut in 2011, Kyoko Aiba is a Japanese mangaka who is mainly active in the boys love genre. Since 2023, after her release of **Young Carer - Invisible Me**, she has branched out to work on manga that tackles social issues. Currently, she has released **Oji Tensei - The Villainess's Days of Aging Gracefully**, featuring a villainess reincarnating into a middle-aged Japanese man, and **The Narrow Road of Okuda** featuring a high schooler's chaotic journey to becoming a novelist. Her other well-known works include **Derail** and **Kamisama☆Darling**.

Kenya Danino

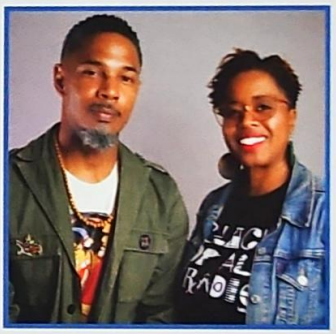
Kenya Danino a.k.a KDFoxx is a professional NYC native multimedia illustrator and storyteller. KD has collaborated on projects with companies such as Soho Press, Zag Animation, Dreamworks Animation, and LeftField Media. She currently illustrates and writes music alongside the MC Substantial for their joint manga and music project: **Animal Arithmetic**. Recent projects include Dynamite Entertainment/Disney: Villians, **Gargoyles: Dark Ages** and DC's **Katana: Soul Survivor**.

Hiroshi Nagahama

Director Hiroshi Nagahama was born in 1970 in the city of Saeki, in Oita prefecture of Japan. Nagahama started his career at Madhouse where he worked on **The Cockpit** and **Azuki-chan** before becoming independent. He was the concept designer for **Revolutionary Girl Utena**; the storyboard, the director of animation, and the key animator for **Sexy Commando Gaiden: Sugoi Yo!! Masaru-san**; and the chief director of **Jubei-chan: The Ninja Girl**, **The Counter Attack of Siberia Yagyu**.

Titles he has directed include **Mushishi**, **Detroit Metal City**, **The Flowers of Evil** which was done entirely with rotoscoping, and **The Reflection** from 2017 which was co-created between Nagahama and Stan Lee. In 2018, he participated as one of twelve directors in the short anime **Rinshi!! Ekoda-chan**.

SketchPads

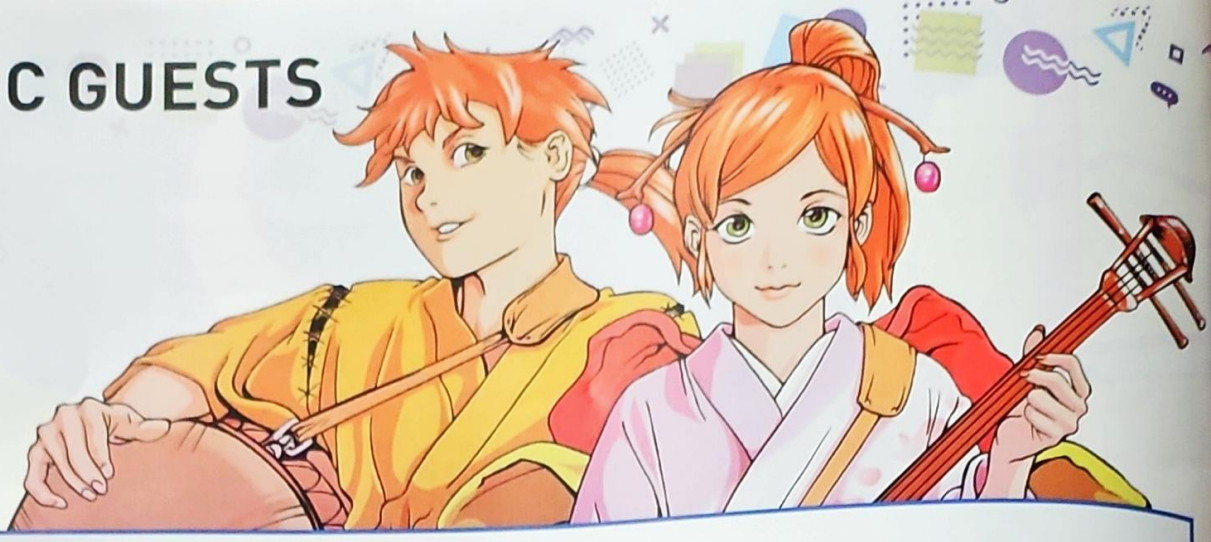


SketchPads is a live art and music "jam session" featuring live illustrations by a visual artist and live beats set by Lo-fi Beats/ Chillhop producers at multi-genre/anime conventions.

Live illustrations will be performed on the SketchPads stage by guest artists while they work to music played, and in some cases produced live by notable beat makers. The space will include invited cosplayers/ figure models to pose for the audience to draw and will serve as an artist lounge where spectators can observe or use the space to work on their own art.

Substantial Art & Music has hosted Sketchpads at Otakon, BlerdCon, AnimeNYC, MagFest, MomoCon, and more, filling rooms and bringing vibes to every con they attend. Back by popular demand from 2023, come visit them in Booth D 400 and D 402.

MUSIC GUESTS



MIKAGE PROJECT

MIKAGE PROJECT is a group of three musicians proficient in traditional Japanese instruments, who have come together to connect with the next generation, taking folk songs from all around Japan and recreating them in a modern style.

Mikage means the soul and the spirits of Shinto and Buddhism. Folk music worldwide lets the people feel the spirit of predecessors for generations. MIKAGE PROJECT reexamines the folk songs while keeping the universal human element a constant. Learning from the past and the future, MIKAGE PROJECT sets sail on the one and only journey of folk music!

MIKAGE PROJECT was founded in December 2020. The members are Koki Sato who plays the *shakuhachi* (bamboo flute), Sho Asano who plays the *tsugaru shamisen* (Japanese stringed instrument), and Takashi Honma who plays the twenty-five string *koto* (Japanese harp). In April 2021, they released their first EP MIKAGE PROJECT which included recordings of *Kokirikobushi* (a Toyama prefecture folk song).

FLOW

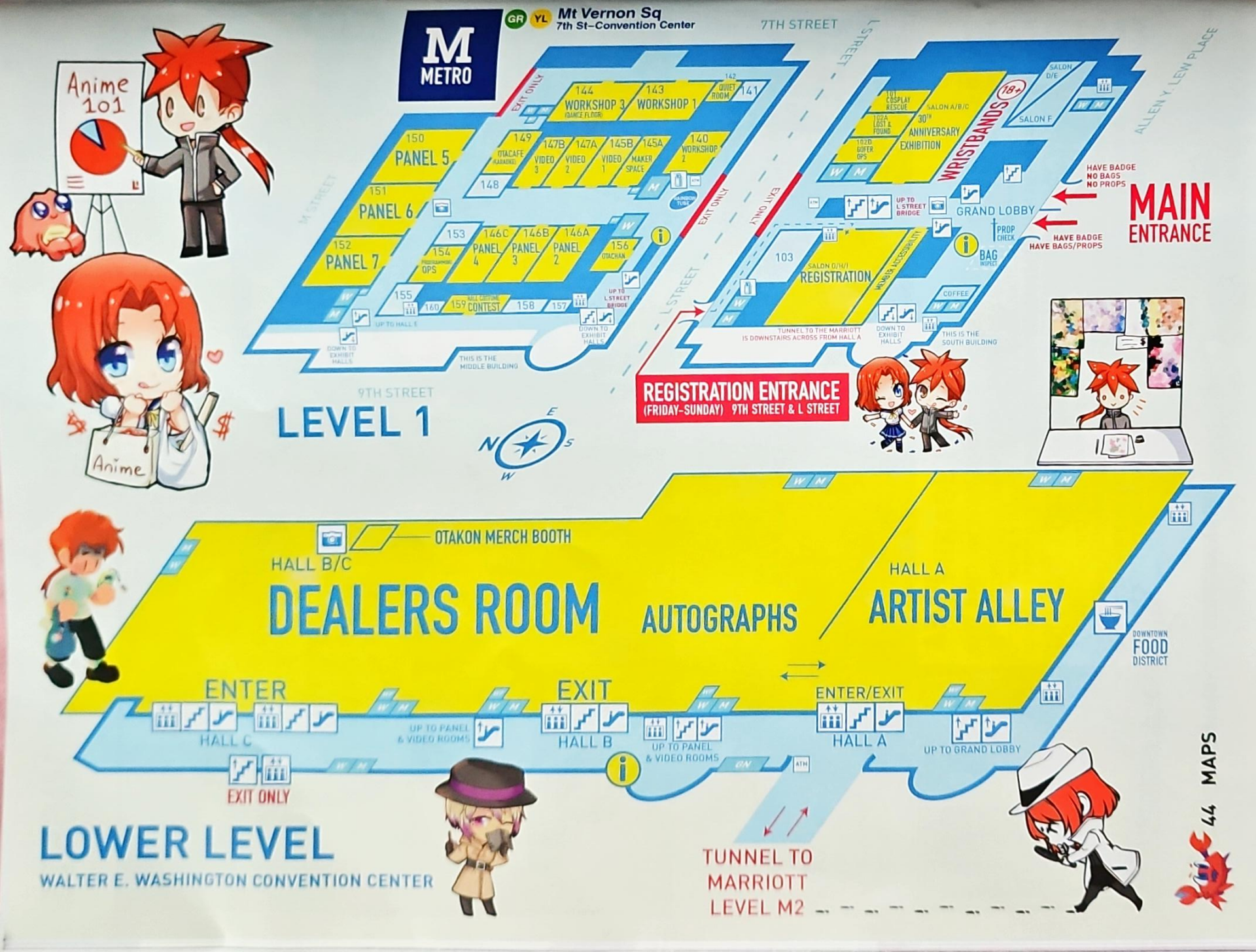
FLOW is a mixture rock band started by brothers Kohshi (vocals) and Take (guitar) in 1993, completing its current 5-member formation in 2000. After debuting in 2003, they established a reputation for hit anime works, including themes for **Naruto** (*GO!!!* and many others), **Code Geass: Lelouch of the Rebellion**, (*COLORS*, *WORLD END*), and **Tales of Zestiria the Cross** (*Kaze no Uta*).

Since 2006, they have been actively playing shows not only in Japan but overseas, performing over 60 live performances in 19 countries in Asia, North America, South America, Europe, and the Middle East, transcending borders as a live band. *Sign*, the opening of **Naruto Shippuden**, has been played over 120 million times worldwide on Spotify. They celebrated their 20th anniversary in July 2022, and in November released the single *Daydream Believer* in collaboration with ORANGE RANGE.

PLEA

"PLEA" is a pop-duo formed in 2023 comprised of members JAYJAY and Clovd. They create music that fits comfortably into your playlist, releasing easy-to-groove-to songs like *Run to You*, *Her Name Is*, and *Stock Market*. Don't let the age of the group fool you. Not only are they artists, they're also active music producers.

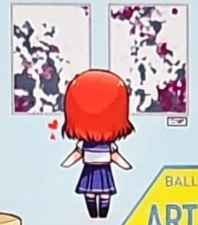
JAYJAY has been a long time producer for Cube Entertainment and a member of the producing group MosPick. He produced for various iconic K-pop groups, including IZ*ONE, TWICE, Stray Kids, NMIXX, and NCT. Clovd has produced for Apink, Loossemble, and Kiss of Life, but his career originated as an artist, debuting as a member of the K-pop boy band ToppDogg in 2013.


METRO
GR YL Mt Vernon Sq
7th St–Convention Center
7TH STREET
L STREET
M STREET
ALLEY Y LEW PLACE
EXIT ONLY
144 WORKSHOP 3 (DANCE FLOOR)
143 WORKSHOP 1
142 QUIET ROOM
141
150 PANEL 5
149 OTACAFE (KARAOKE)
147B VIDEO 3
147A VIDEO 2
145B VIDEO 1
145A MAKER SPACE
140 WORKSHOP 2
148
151 PANEL 6
152 PANEL 7
153
154 PROGRAMMING OPS
146C PANEL 4
146B PANEL 3
146A PANEL 2
156 OTACHAN
155
160
159 HALL COSTUME CONTEST
158
157
UP TO HALL E
DOWN TO EXHIBIT HALLS
THIS IS THE MIDDLE BUILDING
UP TO L STREET BRIDGE
101 COSPLAY RESCUE
102A LOST & FOUND
102B GOFER OPS
SALON A/B/C
30TH ANNIVERSARY EXHIBITION
SALON D/E
SALON F
18+
WRISTBANDS
HAVE BADGE
NO BAGS
NO PROPS
MAIN ENTRANCE
GRAND LOBBY
PROP CHECK
BAG INSPECT
HAVE BADGE
HAVE BAGS/PROPS
103
SALON D/H/I
REGISTRATION
HOWARD ACCESSIBILITY LIFT
COFFEE
TUNNEL TO THE MARRIOTT IS DOWNSTAIRS ACROSS FROM HALL A
DOWN TO EXHIBIT HALLS
THIS IS THE SOUTH BUILDING
REGISTRATION ENTRANCE
(FRIDAY–SUNDAY) 9TH STREET & L STREET
9TH STREET
LEVEL 1
N E S W
OTAKON MERCH BOOTH
HALL B/C
DEALERS ROOM
AUTOGRAPHS
HALL A
ARTIST ALLEY
DOWNTOWN FOOD DISTRICT
ENTER
HALL C
EXIT ONLY
UP TO PANEL & VIDEO ROOMS
EXIT
HALL B
UP TO PANEL & VIDEO ROOMS
ENTER/EXIT
HALL A
UP TO GRAND LOBBY
LOWER LEVEL
WALTER E. WASHINGTON CONVENTION CENTER
TUNNEL TO MARRIOTT LEVEL M2
44 MAPS

WALTER E WASHINGTON CONVENTION CENTER

KEY

- ESCALATOR
- STAIRS
- ELEVATOR
- INFO DESK
- PROP CHECK
- BAG INSPECTION
- FOOD
- RESTROOM (MEN, WOMEN, GENDER NEUTRAL)
- ATM
- WATER FOUNTAIN
- PHOTO LOCATIONS
- LACTATION STATION



MASQUERADE OFFICE

303 302 301

BALLROOM C
ART SHOW

BALLROOM A/B
MAIN EVENTS

306 305 304

THIS IS THE SOUTH BUILDING

LEVEL 3

E N S W

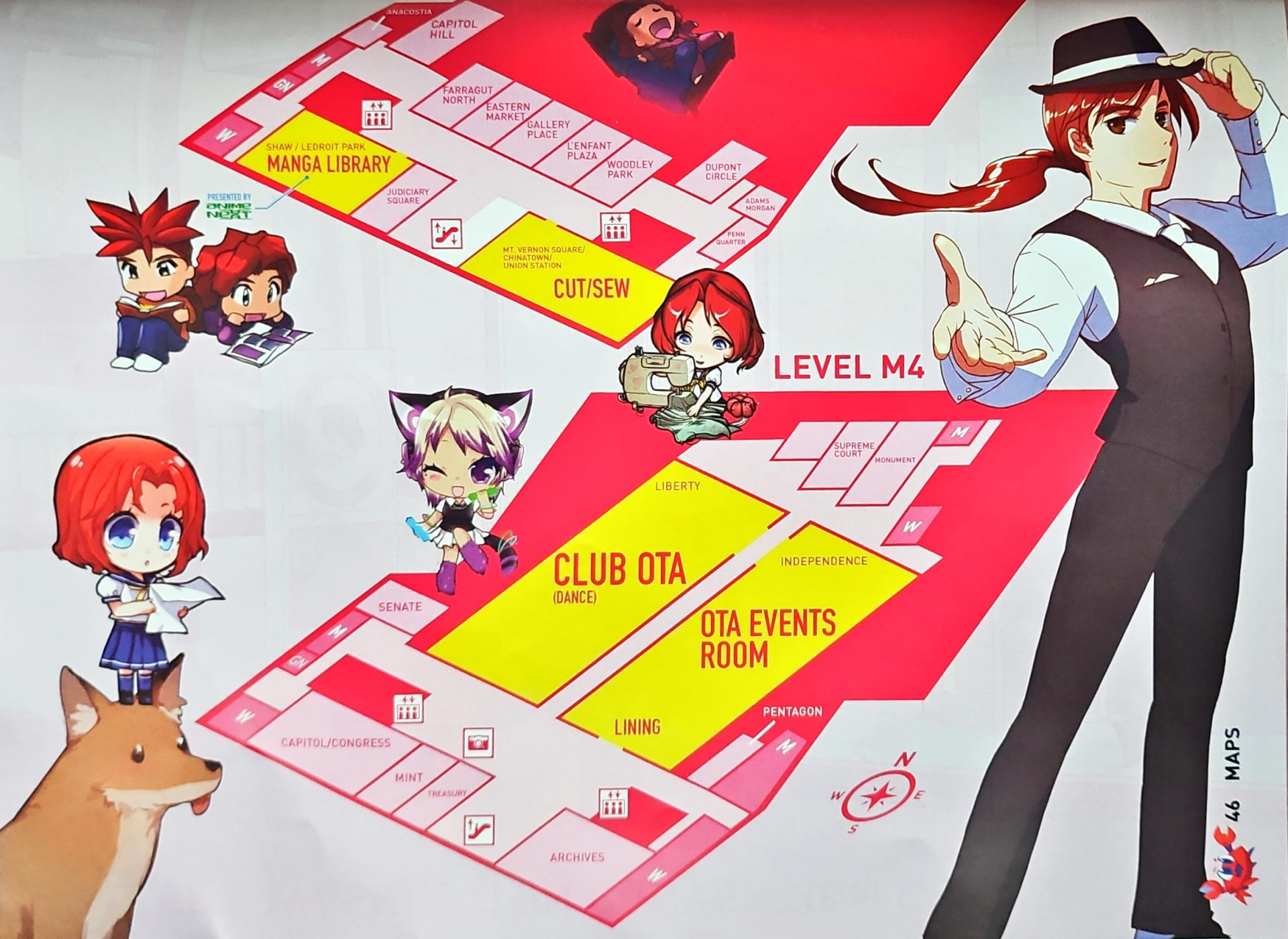
UPTOWN FOOD DISTRICT

205 201 LARP
204C 202 AMV THEATER
204B
204A ACCESS CONTROL
203
ESCAPE ROOM

HALL D/E
VIDEO GAMING
TABLETOP GAMING
INDIE ROW
COSPLAY COORDINATION PHOTOSHOOTS
CAR SHOW

ATM
RAINBOW TUBE
HALL D ENTRANCE
THIS IS THE L STREET BRIDGE
DOWN TO PANEL & VIDEO ROOMS
208
209 MAID CAFE AND SHOP
207 PANEL 1
206 IDOL SPACE
210
WEST OVERLOOK
THIS IS THE SOUTH BUILDING
HALL E ENTRANCE
DOWN TO PANEL & VIDEO ROOMS
THIS IS THE NORTH BUILDING
THIS IS THE MIDDLE BUILDING

LEVEL 2


ANACOSTIA
CAPITOL HILL
FARRAGUT NORTH
EASTERN MARKET
GALLERY PLACE
L'ENFANT PLAZA
WOODLEY PARK
DUPONT CIRCLE
ADAMS MORGAN
PENN QUARTER
SHAW / LEDROIT PARK
MANGA LIBRARY
PRESENTED BY
ANIME NEXT
JUDICIARY SQUARE
MT. VERNON SQUARE/ CHINATOWN/ UNION STATION
CUT/SEW
LEVEL M4
SUPREME COURT
MONUMENT
LIBERTY
CLUB OTA
(DANCE)
INDEPENDENCE
OTA EVENTS ROOM
SENATE
PENTAGON
LINING
CAPITOL/CONGRESS
MINT
TREASURY
ARCHIVES
N
W
E
S

MARRIOTT MARQUIS

KEY

- ESCALATOR
- STAIRS
- ELEVATOR
- INFO DESK
- RESTROOM (MEN, WOMEN, GENDER NEUTRAL)
- ATM
- PHOTO LOCATIONS

LEVEL M2

THIS IS TWO LEVELS BELOW THE MARRIOTT LOBBY

MARQUIS BALLROOM
FEATURED EVENTS
ENTER THROUGH SALON 1

SALON 4
IDOLGRAPHS

SALON 1-3
FEATURED EVENTS LINING

SALON 11

SALON 12-13
LOLITA GARDEN

SALON 14
QUIET ROOM

SALON 15

SALON 16

SALON 17

TUNNEL TO WALTER E. WASHINGTON CONVENTION CENTER

FEATURED EVENTS ENTRANCE

LEVEL M3

THIS IS THREE LEVELS BELOW THE MARRIOTT LOBBY

IN MEMORIAM

Akira Toriyama

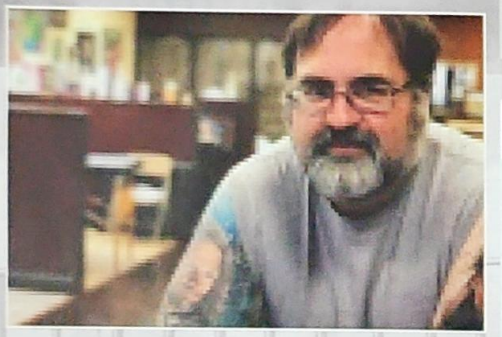
Everyone here at Otakon would like to honor the memory of Akira Toriyama. There aren't many people whose creations bring joy to so many—from those of us who grew up watching Dragonball on Toonami, to playing games such as Dragon Quest and Chrono Trigger. He once said, "When I draw, I always recall my mindset when I was a child," and in turn, his creations are a defining part of many of our childhoods. Thank you, Akira Toriyama. You will be missed but never forgotten.

Micah Brotherton

Micah was the first member from Kaiju League(the Pokemon department) to join us on the staff side of the event. They were dedicated to making The league a welcoming event for all, they were usually the first one at our tables and the last to leave. It was an honor to know them and work with them as they helped make the league better and I know Otakon will be a little less bright this year without them. They were known for their larger than life attitude and amazing cosplays and dedication to competitive pokemon and took time to let anyone know they could get involved with it.

Rob Williams

Rob would tell anyone that asked that he wasn't a photographer. However, anyone who has seen his work would tell you that was not true. Rob had the gift of being able to capture the essence of whatever was in his lens. Rob was an avid convention attendee, and regularly attended Shore Leave, Farpoint and Dragon Con to name but a few. Rob also worked in the Photo Suite at Katsucon. He was often found with a camera in his hand, taking pictures of nature, weddings, and some of his favorite things, conventions and cosplayers. Rob's candid shots became official shots for some convention celebrities. These photos and many others can be found on his Flickr account. Rob will be missed by those who knew him, and his talent will be missed by those who were the beneficiaries of it.

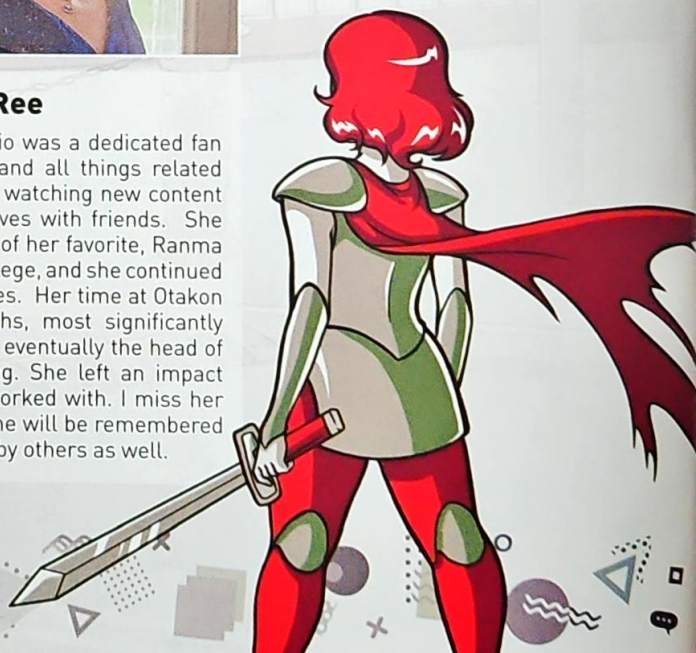


Craig Ruch

This year, we lost Craig Ruch to cancer. As "Ops", Craig counted cash for At Door registrations. His first year, Craig drove that money to the bank. They carried the 20 gallon bin of bills in to the teller, and the man turned pale. Craig was always there to help, asking probing questions during staff meetings and helping plan a better convention. Elected Treasurer, Craig, together with Comptroller Tom McMullen and programmer Jon Kilgannon, put together our first computerized registration—complete with credit card processing. They computerized Otakon—Reg, Merchandising, and the Art Show. Craig was a hard worker, and an even better friend. We will miss him.

Ree

Marie "Ree" Del Rio was a dedicated fan of anime, manga and all things related thereto, constantly watching new content and sharing old loves with friends. She and I met because of her favorite, Ranma 1/2 while still in college, and she continued to love it for decades. Her time at Otakon crossed many paths, most significantly as a LARP GM and eventually the head of Video Programming. She left an impact on everyone she worked with. I miss her daily, and I know she will be remembered fondly and missed by others as well.



STAFF LIST

EXECUTIVE STAFF

Convention Chair: Andy Zerrlaut
Vice Con. Chairs: Simon Chambers
Victoria MacEntee

Operational Support Staff: Cameron Hagan
Jason Laferte
LeAnna Pacheco

ACCESS CONTROL

Division Director: Adonys Dandridge
Asst. Div. Director: Barry Adkins
Omega Au
Will Miron

Communications

Kristian Lywiski	Dept. Head
Matthew Bova	Asst. Dept. Head
Phillip Gold	Asst. Dept. Head
Ellie Boonie	Rachael Jackson
Jamie Rickards	

Lines

Ronald Meyers	Dept. Head
Stuart Labovitz	Asst. Dept. Head
Elise Benhase	Kathleen Gombos
Michael Hall	Benjamin Hersh
Jeremy Hersh	Jason Kelley
Sarah Marsden	Bradley Lopez Martin
Nicole Moore	James Palmer
Dominic Pham	Michael Shahan
Benjamin Wang	Patrick Wilborn

Monitoring - Marriott

Shaun Calvin	Dept. Head
Anna Kawczynski	Asst. Dept. Head
Donna Berry	Eric Berry
Jason Breeden	Katie Craighead
David Dezern	Samantha Gagnon
Antonio Gibbs	Nichola Hulslander
John Kilmer	Marla Myerberg
Andrew Nicolo	Archer Slade
Gary Sparkes	Matthew Stuppiello
Jeffrey Williams	

Monitoring - WCC South

Brandon Whitaker	Dept. Head
Allen E. Wanser	Asst. Dept. Head
Joshua Williams	Asst. Dept. Head
Claribel Alvarez	John Fronzaglia
Karina Garcia	Rachel Gehring
Elizabeth Haygood	James Haygood
Caitlynn Killmeyer	Millicea Mitchell
Michael Moore	James Palmer
Seilaila Ransom	Christopher Ricks
Elexis Rowe	Joseph Shillinglaw
Andrew Tran	Allen F. Wanser
Christopher Wanser	Kim Wanser

Monitoring - WCC North

Tiffany Kelliher	Dept. Head
Glenden Augins	Asst. Dept. Head
Jessica Spenner	Asst. Dept. Head
Dejuan Clark jr	Brian Davids
Mary Hayden	Jamie Lazarus
John Marshall	Amanda Matathias
Samuel Matathias	Olivia McElvaney
Jaida Mcguire	Gabriel Rivera
Laoni Smith	Kamali Sundararajan
Alyson Tochterman Miller	
Joshua Welch	Chelsea Williams
Noah Wilson	

Paid Security

Samantha Halpern	Dept. Head
Kevin Burke	Asst. Dept. Head
Calvin Bienvenu	Zackery Cowgill
Raymond Power III	

EXHIBITIONS

Division Director: Lacey Kishter
Asst. Div. Director: Connor MacEntee

Art Show

Danielle Fields	Dept. Head
Nolan Harper	Asst. Dept. Head
Freya Alexandra	Courtney Beard
Travis Daniel	Danielle Fields
Blique	Heather Horrell
Lauren Iser	Erik Kjellquist
Josh Kope	Victoria Kope
Alexa Leitkowski	Rebecca Moses
James Trout	Tim Waters
Amanda Wenker	

Artist Alley

Annemarie Paxton	Dept. Head
Noriko Banno	Meredith Cass-Antony
Lori Haddaway	Amanda Lawson
Bayaar Lo-Borjiged	Bryan Long
Jessica Mack	Katelynne Scudgington
Charles Sanford	Sarah Serrano-Esquilin

Car Show

George Regan	Director
Caitlin Grose	Asst. Dept. Head

Dealers Room

Pam Spenner	Dept. Head
Christian Savage	Asst. Dept. Head
Gabriel Benamy	Susan Braviak
Emma Enger	Amir Fatemi
Kelly Frazier	Timothy (Tim) Garman
Will Griffin	David Kratz
Lisa McClaugherty	Nicholas Walters

Loss Prevention - Day

Jaren Haskins	Dept. Head
Mohan A. Bayona	Asst. Dept. Head
Julia Duyckinck	Asst. Dept. Head
Jordan Peace	Asst. Dept. Head
Jawray Yu	Asst. Dept. Head
Diyaa Capil	Captain
Brandon Doughty	Captain
Hailey Edsall	Captain
Malik Hussein	Captain
Daniel Jones	Captain
Kenny Tse	Captain
Aldo Aguayo	Bria Alexander
Juan Amundsen	Jonathan Banasihan
Emily Bernal	Shakeel Bartholomew
Derek Bernardo	Acheev Bhagat
Cedric Blake	Tyler Buesing
Alan Bui	Alena Capil
Frida Cervantes Martinez	
Christina Chantharavongsa	
Ruo Piao Chen	Katrina Chen
William Choi	Christina Chu
Danney Ciceron	Nelson Cuebas
Nurija Cukovic	Edward Dogma
Jason Dohl	Russell Dosono
Justice Dowdell	Epiphanie Dupree
Ashley Eng	Lucas English
Raymond Felder	Katherine Gibison
Emily Graf	Nicholas Greb
Caitlin Grose	Mostafa Haque
Mailinh Hoang	David Huapaya
Zunayet Hussain	Shaheera Hussein
Keyarah Ingram	Angie Jimenez
Richard Jones	William Jones
Jeremy Karl	Nicholas Keenan
Sam Kim	Lauren King
Janet Lam	Amanda Lassiter
Daniel Leung	Charen Lloyd
Chihana Lloyd	Tara Mathews
Tristan Mekarzel	Chloe Meyer
Rangoli Mittal	Cynthia Mojica
Basma Ashour Zomrawy Muhammad	
Travis Mok	Melissa Nguyen
Nathan Nguyen	Tiffany Nguyen
Victoria Nguyen	Viet Nguyen
Jimmy Nguyen	Quang Nguyen
Christian Oh	Joanne Beverly Ongjoco
Nelson Paden	Jane Pham
Henry Polese	Ernestine Priebe
Seth Ranasinghe	James Range
Rachel Rosenberg	Xavier Ruivivar
Andrew Ruzicki	Amira Saber
Leen Samha	Kathryn Scheidt
Dan Schwehr	Veerin Sirihorachai
Courtney Slaughter	Qinxin Sun
Cyril Tan	Dennis Truong
Toby Turton	Christopher Valent
Jordy Vasco	Brandon Williams
Jon Wu	Diana Yang
Tsz Yiu	Yiyue Zhang

Loss Prevention - Evening

Michael Morris	Dept. Head
Nick Cox	Gwendolyn Cobbs
Jenneida Cruz	Ian Davis
Joshua Fissel	James Haley
Michael Mark	Ryan Meehan
Chris Toney	Joshua Toney

STAFF LIST

Merchandise Sales

Alexander Mehos	Dept. Head
Cody Reid	Asst. Dept. Head
Alicia Coit	Carlo Darcelin
Christine Mulcahy Earnhardt	
Cory Furgan	Leroy Hall
Anna Lee	Robert Maloney
Alexander Mehos	Andrew Szeto
Laura Wolfe	

Portable Kajiu Super Battle League

Bianca Bruno	Dept. Head
Brian Murdzak	Asst. Dept. Head
Johnathan Breeden	Charles Crandall
Natasha Danielian	Justin Dorsey
Matthew Franchy	Alyssia Gilmore
Christopher Homoky	Jerrell Jones
Patrick Lieb	Ian Lutz
Heather Murdzak	Tyler Partain
David Quinn	Taylor Quinn
Bradley Shapiro	Boyen Shen
Sarah Weigman	

Prizes

Calvin Lee	Dept. Head
Monique Medina	Asst. Dept. Head
Kiet Giang	Alan Orozco

Table Top Gaming

Vincent Gau	Dept. Head
Christopher Forner	Asst. Dept. Head

Video Gaming

Nobel Vale	Dept. Head
Dennis Chan	Asst. Dept. Head
Fred Ng	Asst. Dept. Head
Eric Albuen	Benson Anderson
Michael Baylon	Jordan Bodisch
Kathleen Bongco	Brad Brooks
Gabriel Cargo	Heather Casper
Tyler Chatelain	Lindsey Curran
Paul Diep	Nicholas Eng
James Gabo	Leo Gales
Elizabeth Gao	Allan Gary
Travis Hines	Brandon Huynh
Kimberly Huynh	Hunter Janness
Ichin Kao	Primzian Magdael
Michael Kashner	Sandy Khem
Alex Kim	Bethany Kim
James Landin	Clarisse Madarang
Hector Martinez	Andy Nguyen
Christian Noyola	Ricardo Ortiz
Samson Reis	Elaina Reiter
Joseph Rivera	Dominique Smith
Wesley Tran	Christine Vo
Monica Williams	

GUEST AND INDUSTRY RELATIONS

Division Director:	Ethan Kick
Asst. Div. Director:	LeAnna Pacheco

Autographs

Benjamin Lin	Dept. Head
Phuong Huynh	Asst. Dept. Head
Brandon Badrick	Jonathan Barton
Robert Duyckinck	Rachel Frodsham
Colleen Kalkofen	Tony Nguyen
Todd Peterson	Karla Portillo
Jacqueline Reitnauer	Alexandra Spaziani
Shelby Sternberg	Ryan Sweeney
Yuuki Wang	

Green Room

Susan Urbanik	Dept. Head
Gabriellia Bailey	Leona Bleich
Emma Buzzetta	Guervely Cajuste
Zachary Eckert	Meighan Fairley
Jo Ann Faustino	Laurel A Fordham
Caleb Fordham	Sarah-Alexis Kelley
Jimmy Strong	Jessica Worgo

Guest Hospitality

Jacqui Pittenger	Dept. Head
Jennifer Howells	Brie Ingram
Yui Ishiyama	Maile Kihara
Kristen Kille	Richard Lee
Ethan Lee	Hashim Sirleaf
Pat Vowles	Reider White II
Russian Wyatt	

Guest Ops

John Gluth	Dept. Head
Sam Dang	Asst. Dept. Head
Jessica Merriman	Asst. Dept. Head
Alice Volkmar	Asst. Dept. Head
Ina Gluth	Guest Hotels
Kevin Swoboda	Guest Photographer
Trevor Adams	Rachel Kuntz
Lily Lo	Matthew Mather
Rachael McCleary	Emily McMillan
Jessica Merriman	Steven Mitchell
Kennya Seeney	Marvin Vinluan
Samuel Wein	Joseph Wright

Guest Content Creation

Ethan Kick	Dept. Head
Jim Vowles	Darius Washington

Concert Stage Managers

Christ Allen

Industry Relations

LeAnna Pacheco	Dept. Head
Cameron Hagan	Jeffrey Lee

Japanese Guest Relations

Akira Negi	Dept. Head
Yuhi Aikyo	Asst. Dept. Head
Jeffrey Lee	Asst. Dept. Head
Junsuke Nohara	Asst. Dept. Head
Keita Yokoyama	Asst. Dept. Head
Yuri Ando	Yumi Ashida
Rei Aso	Maho Azuma
Noriko Banno	Miyuki Breen
Alex Brussard	Adriell Chan
Isaiah Cox	George Endo
Allison Fluharty	Eiko Grafton
Mei Hidaka	Akina Hirakawa
Anna Hirose	Kanna Inoshita
Darius Jahandarie	Ryusuke Kanagawa
Takayuki Karahashi	Reina Kobayashi
Andre Martinez	Koyo Masore
Reo Matsuda	Terusa Miyoshi
Mari Morimoto	Ryo Nakahata
Akira Nakamura	Lillian Olsen
Jonathan Ong	Maho Ong
Alexis Palmer	Hitomi Ross
Shumpei Sakai	Ryoh Saotome
So Sasaki	Jiay Shida
Katsuya Shiratori	Su Song
Shion Strickland	Maya Suzuki
Serina Suzuki	Yuri Takagi
Jun Takeuchi	Hana Takio
Kiriko Terai	Yoshihiro Watanabe
Peter Yang	Carolyn Ye
Toshifumi Yoshida	Fufei Zhang
Eric Zheng	

Korean Guest Relations

Jiwon Jang	Co. Dept. Head
Mike Rayes	Co. Dept. Head
Jesse Battles	Alyssa Belcher
Shelby Gogal	Jennifer Jang
Jarvis Jardin	Dennes Kim
Yasmeen Lozada	Erin Lucas
Cody Marcum	Kenna Miller
Shelby Moses	Randy Padua
Franchesca Ulloa	

North American and European Guest Relations

John Hoelscher	Dept. Head
Basil Berchekas	Anna Berchekas
Katie Epps	Larry Furry
Bethany Gordon	Sarah Hamacher
Sarah Hardt	Matthew Mangrum
Jeff Mackie	Brandon Nelson
Brian Peplinski	Jay Plott
Dorasae Rosario	Cassidy Runge
Tim Star	Sharon Swab
Sarah Hardt	

LOGISTICS AND OPERATIONS

Division Director: Danielle Rutter

Convention Operations

Carrena Balderson	Dept. Head
Matt Powell	Dept. Head
Scott Cai	Deborah Delullo
Jill Kashner	Rian Kinnard
Kristen Mankowski	Audrey Vogt

Load In/Load Out

Jonathan Tu	Dept. Head
Jason Laferte	Dept. Head
Jaron Smith	Tori Smith
Jason Smith, Sr.	

Radio Operations

Daniel Blanchat	Dept. Head
Ivan Ku	Dept. Head
Brian Mullaney	

Equipment Rentals

Lienoshka Cintron	Dept. Head
Yamil Lay	Samson Yeong

MEMBER SERVICES

Division Director: Jonathan Kodeck, Ryan Raynor

Asst. Div. Director: Ewen Crunkhorn, John Kilmer

Badge Services

Daniel Garatea	Dept. Head
Sean Adams	Nicholas Bevacqua
Andrew Davies	Bo Guo Luu
Thomas McKimm	Johnny Quach
Claire Shin	Jhoan Suriel

Cosplay Coordination

Kenneth Bryson	Dept. Head
Cynthia Tenicela	Asst. Dept. Head
Nikkita Bechdel	Emily Dang
Roberth Espinal	Carolynn Burkel Gansert
Erin Gansert	Jenifer Harding
Daniel Rivera	

Cosplay Rescue

Kristen Mennillo	Dept. Head
Kristen Wheeler	Dept. Head
Caitlin Bonenfant	Asst. Dept. Head
Nicole Mennillo	Asst. Dept. Head
Rebecca Carlson	Lieutenant
Oliver Behrens	Shi Hui Brennan
Eric Coble	Allison Columna
Alison Fowlkes	Gwen Frew
Kayn Lawson	Pat McKay
Cycielya Sutton	

Information Desk

Kady Kilmer	Dept. Head
Tyler Buckley	Asst. Dept. Head
Kira Gaskins	Lieutenant
Liz Williams	Lieutenant
Matthew Balsamo	Chelsea Bennett
Cassie Dewald	Derek Dreyfuss
Ash Durrett	Jessie Durrett
Eden	Sara Hagoss
Jim Housell	Alison Johnson
Erin Kennedy	Kyle Kilmer
Skip Kopp	Neal Leyendecker
Sarah Metcalfe	Mariah Nue
Maura Russell	Alicia Sebzda
LaVita Selinger	Brady Sheffer
Amber Taylor	Liz Umpenhour
Domo Woods	Caelan Tietze
Ari Jurgenson	Greg Fournier
Marquise Jackson	

Lost & Found

Robert Paredes	Dept. Head
Edward Chang	Lieutenant
Kenneth Doh	Lieutenant
Amanda Amengual	Daniel Austin
Christine Barnes	Sebastian Black
Anya Byrd	Natasha Danielian
Elyse Krumbein	Giang Nguyen
Jonathan Pinto	Marissa Salad
Helen See	Khanh Truong
James Vo	Amanda Weber

Member Accessibility

Oscar Bautista	Dept. Head
Katharine Bush	Asst. Dept. Head
Arlo Dennis	Lyuci Reaves
Fri Sherr	Jeffrey Wang

Registration

Sarah Smith	Dept. Head
Zoe Smith	Dept. Head
Carly Cheng	Asst. Dept. Head
David Sloan	Lieutenant
Melissa Soffer	Lieutenant
Matthew Traina	Lieutenant
Trenna Alestock	Bella Atwood
Ceylon Blanchat	Katelynn Burns
Jeffrey Croop	Laurence Decastro
Tiffanie Donmoyer	William Edgerton
Jefferson Eng	Charles Feldman
Burnest Griffin IV	Asher Groeschler
Andrew Hobson	Elizabeth Hoover
Christine Jones	Gary Lam
Manuel Magbulos	Michael Nguyen
Jasmine Olson	Araceli Olson
Erica Patterson	Shannon Roy-Wyatt
EeChiann Shen	Dione Smith
Katt Smith	Amanda Smith
Alexa Van Gilder	Alexander Thoopsamoot
Brianna Walker	Erin Yamaguchi
Katrina Olson	

Roving Info

Jen Rose Rizzo	Dept. Head
Lukas Peruzovic	Asst. Dept. Head
Josh Conway	Lieutenant
Anna Wang	Lieutenant
Gabriella Bugge	David Jennings
Emmeline Nguyen	Lucas Rizzo
Rebecca Rizzo	Robyn Swayne
Brittany Williams	

PROGRAMMING

Division Director: Brian Cutler

Asst. Div. Director: Bruce Broseker, Elizabeth Cutler, Kevin Pytel

Anime Music Video Theater

Victor Boruta	Dept. Head
Brett Almquist	Amanda Boruta
JP Burke	Keilyn DiStefano
Dan Hardy-Skeberdis	Melanie Hardy-Skeberdis
Benjamin Lucek	Anthony Mirabella
Robyn Phipps	Jeremiah Soria
William Vinci	Eric Wastl

Fashion

Ashlee Doris	Dept. Head
Stephanie Cross	Kimbely Hernandez
Demi Jackson	Katelynn Lemons
Krystal Moore	
Mikayla Quarles	
Damilola Zamba	

Hall Costume Contest

Mike Godett	Dept. Head
Simone Blanchat	Asst. Dept. Head
Tiffany Chen	Eli Habersetzer
Erin Halpern	Raiden Khan
Stephanie Pansini	Chloe Randolph
Maggie Smith	

Idolspace

Jenni Bon	Dept. Head
Tama Anderson	Dept. Head
Michelle Lee	Mickayla Shear
Jayden Berry	Aden Edwards
Corey Lopez	Pan Ranger
Katiya Goodman	Anthony Yim

LARP - Live Action Role Playing

Regan Mercer	Dept. Head
Linda Wilson	Dept. Head
Matthew Brodie-Hopkins	
Katrina Drake	James Griffis
Lore Hera	Hans Koczorowski-Weidig
Bryan Morgan	John Raulston
Jessica Tatum	

STAFF LIST

Maid Cafe

Tiffany Chai	Dept. Head
Kelly Wong	Dept. Head
Nicholas Anderson	Beth Campbell
Rebecca Cho	Angela DeFraia
Bryan Doan	Gerardo Esguerra
Robert Jenquin	Max Kim
Susan Nembhard	Jacqueline Prado
Brian Rice	Merick Romero
Candice Tranks	Andrea Tse
Michael Vankim	David Wright

Main Events

Joshua Otis	House Manager
Deborah Berry	Stage Manager
Maricela Baca	Asst. Stage Manager
Kathleen Hall	Prod. Ops Manager
Bob Klemens	Official Kelly
Maricela Baca	Matthew Baker
W. Stephen Bierer	Jeanne Burns
Danielle Clements	Nick Crouch
Kelly Duffy	Lawrence Gee
Jessica Guevara	Kathleen Hall
Jerry Herring Jr.	Daniel Kennedy
Bryan Kimball	Owen McKain
Edward Mills	Amanda Ohlin
Candace Orellana	Clarissa Skekel
Tze Fung (Francis) Suen	

Makerspace

Kelly Fitzpatrick	Dept. Head
Kyoshii Teriatzi	Dept. Head
Angela Lee	Dept. Head
Evan Corcoran	Cassandra Eckert
Shannon Fitzpatrick	Su Ah Lee
Allison Monroe	Joah Rittenhouse
Matthew Sparks	

Masquerade

Christine Hickey	Dept. Head
Ross Guida	Asst. Dept Head
Amanda Walker	Co. Head
Jason Barron	AV Lead
Hannah Cohn	Kyle Daley
Ian Masterson	Marissa Theodore

Opening/Closing Ceremonies

Joshua Harmon	Dept. Head
Bob Klemens	

Ota-chan

Courtney Murphy	Dept. Head
Peter Murphy	Dept. Head
Stephanie Gaiser	Allison Monroe
Claudette Rhone	Brandi Rhone

Otacafe

DJ Wilsey	Dept. Head
Roxanne Atienza	Jeffrey Caulkins
Kathryn Caulkins	Stephanie Lethanh

Panels

Elizabeth Cutler	Co-Dept Head
Matthew Walls	Co-Dept Head
Desiree Alberti	Paul Ambrose
Adam Beaton	John Butoric
Eamon Campbell	Madison Cardona
Aileen Carrier	Rebecca Connor
Katelyn Cutler	Frankie DePaola
Alicia Donovan	Jennifer Galloway
Chris Gonzalez	Zelmia Harvey
Michael Heuss	Kathleen Heuss
Matthew Jenkins	Devon Jones
John Maltempo	Rachel Mosteller
Colleen O'Brien	Rose-Anne O'Leary
Duane Pershing	Danielle Porter
Laura Shearer	Rune Sinclair
Lilly Solorzano	Sean-David Storan
Jessica Sullivan	Julia Temler
Raymondo Williams	

Videos

John Fitzgerald	Dept. Head
George Burgtorf	Asst. Dept Head
Kelly McKinney	Asst. Dept Head
Morgan Wise	Asst. Dept Head
Thomas Blanchat	Kathryn Feldman
Desmond Fulton	Jocelyn Gluck
Juan Herrera	Sepp Latifullah
Hayley McLean	Mary O'Brien
E. Bernhard Warg	

Workshops

Rachel Haderer	Dept. Head
Cyrus Ramavarapu	Dept. Head
Scott Pasman Chambers	Lieutenant
Zubair Choudhury	Michelle Claiborne
Kori Francis	Allan Garry
Robert Haderer	Alane Lim
Allison Monroe	Yvonne Nguyen
Jessica Pearson	Jordan Phillips
Brandi Rhone	Claudette Rhone
Judy Shen	Matthew Sparks
Brian Szeto	Bailey Vincent
April Weimer	Rinnah Yencarell

VOLUNTEER RELATIONS

Division Director:	LaKesha Mostella
Asst. Div. Director:	Robert Haderer

Staff Lounge

Tracey Bennett	Melissa Jones
John Spragge	

Gofer Operations

Lydia Meeks	Dept. Head
Richard (Sr.) Price	Asst. Dept Head
Amos Hale Adams	Leo Andujar
Alan Chaess	Tyler Henry
Robin Hetzel	Daniel Meeks
Susan Monroe	Christopher Ochs
Jonathan Price	Katy Smith

Staff Pool

Patrick Clewell	Dept. Head
Rigil Abellanosa	Asst. Dept. Head
Amanda Bibik	Asst. Dept. Head
Sakura Blaize	Asst. Dept. Head
Keith Clewell	Asst. Dept. Head
Jessica Stephens	Asst. Dept. Head
Krista Hoxie	Lieutenant
Akua Agyeman	Suzannah Alexander
Christa Ambriano	Ian Amory
Charles Amory III	Frank Ball
Gamica Bell	Evan Black
Serrena Blaize	Ebony Brown
Isaac Bunn	Johnwilliam Carroll
Benson Cheng	Molly Christian
Daniel Clewell	Nathaniel Coldiron
Kohl Cooper	Sherene Crooks
Yvonne Crooks	Robert Dallas
Margaret Drake	Robert Drake
Darlene Emers	Elizabeth-Ann Edgerton
Chad Friedman	Misumi Goldman
Christopher Griffin	Siddharth Gupta
Jessica Huang	Kara Isakson
Restel John	Jasmine Larry
Amanda LaSalle	Jalani LeMaitre
Koren Liss	Hector Martinez
Steven Mitchell	Aariana Nori
Edwin Peregrina	Anthony Phillips
Sonja Rittenhouse	Consuelo Segovia
Geoffrey Shlapak	Joshua Sinclair
Kaelyn Speakman	Menen Springer
Michael Stallings	Dan Truong
Maryam Usman	Scott Vogel
Keith Wallace	Armani Walto
R. Joseph Whalen	Shirlene Whitmore
Leonardo Xivir	Bunnawatt Yuos

OtaCare

Evan McNeal	Dept. Head
Heather McNeal	Dept. Head
Roxanne Burkholder	Diana Carter
Nicole Carter	Claudine Castano
Jesse Chang	Vietanh Dinh
Kaeden Foster	Laura Gordon
Makaya Hicks	Katherine Katan
Christopher Leger	Gary Lau
Beth McNeal	Shawn McNeal
Grace McNeal	Abgayle Nelms
Samantha Muhat	Amy Nguyen
Karl-Andrew Perkins	Nicholas Ruszak
Abdul Hadi Sid Ahmed	

OtaEats

Kimberly Baker	Dept. Head
Timeeka Bruton	Dept. Head

CORPORATE

Otakorp 2023-2024 Board of Directors

President:	Brooke Zerrlaut
Vice President:	Lacey Kishter
Corresponding Secretary:	Melanie Hardy-Skeberdis
Treasurer:	Matt Smiechowski
Comptroller:	Ken Bryson
Recording Secretary:	Matthew Graves
Members At Large:	Simone Blanchat
	Bianca Bruno
	Ewen Crunkhorn
	Brian Cutler
	Jonathan Nori
	Harsh Pandya
	Mike Rayes

Chief of Staff Team

Rigil Abellanosa	Chief of Staff
Ryan Raynor	Chief of Staff
Victoria MacEntee	Asst. Chief of Staff

Cultural and International Outreach

John Gluth	Director

Information Technology Services

George Regan	Director
Gabriel Cargo	Arnav Dhiman
Jarvis Jardin	Su Ah Lee
Bryan Long	Nasia Nguyen

Korporate Korner (or Korporate Services)

Bookkeeping

Matt Smiechowski	Dept. Head
Ken Bryson	Dept. Head
Bill Glassbrook	Bianca Bruno
Harsh Pandya	

Event Treasury

Bill Glassbrook	Dept. Head
Amanda Donmoyer	Asst. Dept. Head
Sam Matts	Asst. Dept. Head
Richard Friedler	Sam Matts
Jenn Smiechowski	Susan Tseng
Michael Walton	Chantal Talbott
Jonathon Luken	Christopher McGlinn

Online Registration

Matt Smiechowski	Dept. Head
Brendon Drusedum	John Fafalios

Marketing

Bianca Bruno	Division Director
Simone Blanchat	Asst. Division Director

Advertising

Matthew Bova	Dept. Head
Kristie Lywiski	Asst. Dept. Head

Outreach

Lacey Kishter	Dept. Head
Jaren Haskins	Asst. Dept. Head
Akino Fukawa	Patrick Moran

Press Relations

Alyce Wilson	Dept. Head
Victor Albisharat	Asst. Dept. Head
Suzannah Alexander	James Burns
Psyche Leah Hijara	Amikah Lopena
Darren Silvers Jr	Tyler Waldman

Publications

Jonathan Nori	Division Director
Daniel Blanchat	Asst. Dept. Head
Blique	Asst. Art Director

Media Productions

Brandon Lum	Dept. Head
Gabrielle Gutierrez	Maxwell Irwin
Ethan Lindsey	Justin Pineda
William Slabaugh	Sean Sung
Aljonn Valones	Paul Winters

OtaMuseum and Archives

Tim Winkler	Dept. Head
Alan Chaess	Michael Haymore
Kendrick Hernandez	Robin Hoover
Holly Jones	Joey Jones
Matt Keene	Scott Kragen
Jamie Moyer	Eric Murray
Brian Nichols	David Soracco
Kun Sun Sweeley	

Publications

Jennifer Blanchat	Viola Blanchat
Greg Fisher	Ariel Grimes
Omar Jenkins	Kate Leitkowski
Date Masamune	Tyler Romeo
Lius Tapia Torres	Marvin Vinluan
Jonathan Ong Yao	

Staff Badging

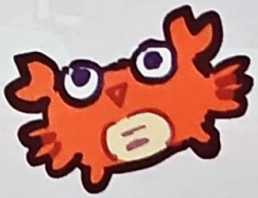
Dan Blanchat	Dept. Head
Tony Somerville	Asst. Dept. Head
Ashley Clement	Cass Griffin
Fern Havener	Karen Henry
Dominic Malloy	Joshua Wray

Social Media

Melanie Hardy-Skeberdis	Director
Alyssa Belcher	Kimi Pawlowski

CONTRIBUTING ARTISTS

Kevin Bolk	Son Changho
Sugar Cubed	Moon Inho
Megan Johnston	Kenya Danino
Studio Kitsu	Studio Trigger
Allexis Kristedja	
Julia Lichty	
Magpie Madness	
Rainubrew	
Catherine Suh	
Miriam Wong	



AUTOGRAPHS

VOLUNTEERING AT OTAKON

WE OFTEN SAY OTAKON IS "FOR FANS, BY FANS," BUT WHAT DOES THAT REALLY MEAN?

Otakorp (the parent corporation that puts on Otakon), is a non-profit organization and each of you is a member of that organization. That membership gets you into our annual meeting that is the awesomeness that is "Otakon", but some of our members do even more for the organization.

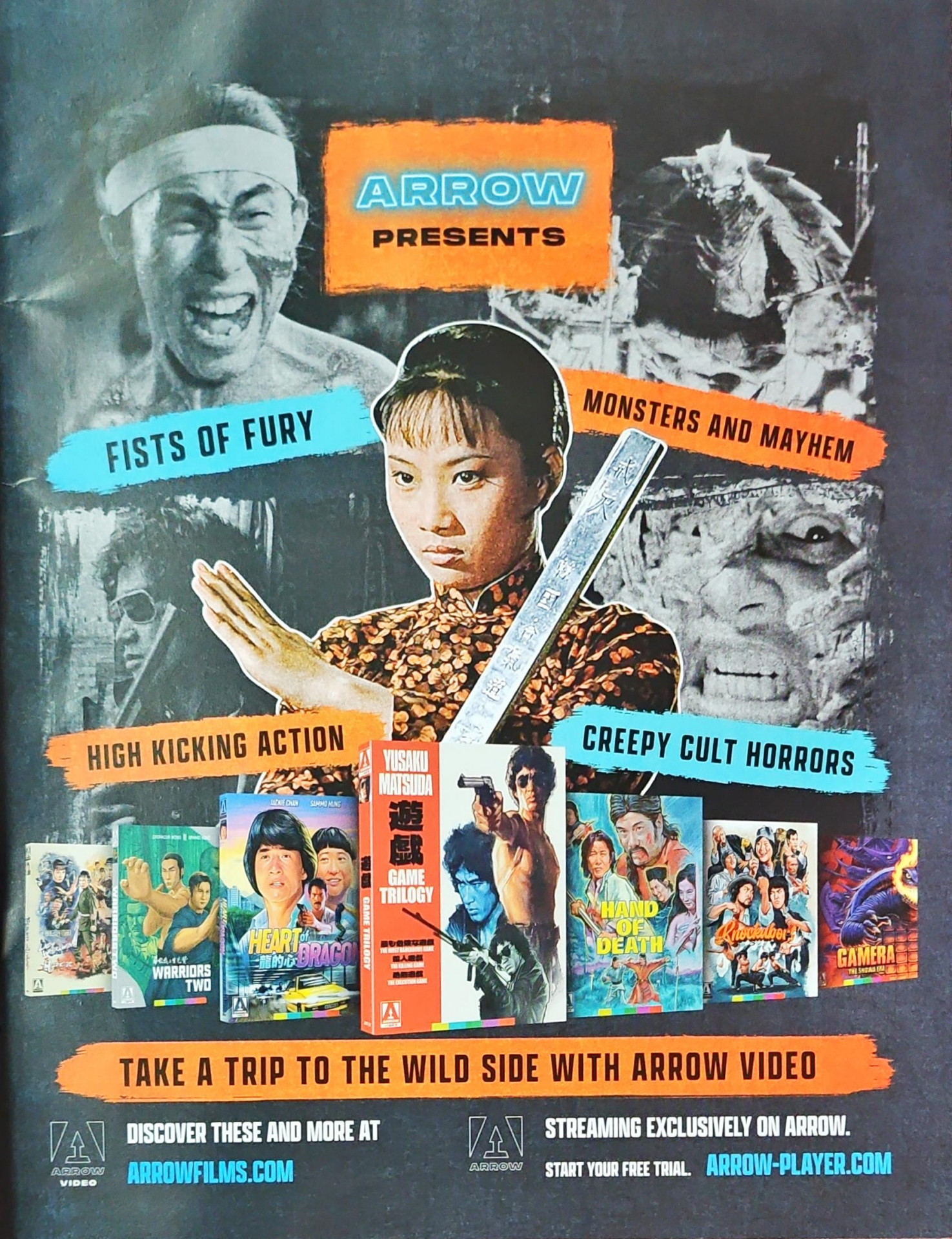
Take a few minutes and look over all the names in the back of this program guide. Each of them played a key part of putting this show together. Each is a fan (just like you) and not a single one (except our lawyer), gets paid for staffing Otakon.

Many of our all-volunteer army of black-shirted staff work year-round, but the names you don't see listed in our program book are the 200-or-so who join us to volunteer just for the weekend. We affectionately call them "Gofers" and they help out throughout the entire convention. You can spot them by the brown T-Shirts and orange badge holders. You probably first met one helping to get your badge at Registration or wrangling a line. Gofers assist with just about every department we have and we couldn't put on this show without the extra help we get from them!

Ever wanted to get a behind-the-scenes look at how we put this show on? Want to give back to your Otaku community? Then consider volunteering with us next year as a Gofer! Registration for Gofers usually opens online shortly after registration for the convention opens, so keep an eye out on our website around that time. Most of our staff started out as Gofers, including our President!

Want to learn more about our Gofer program? Visit the "Volunteer at Otakon" section of our website, or scan the QR code, for an FAQ and more information.

Illustration courtesy of STUDIO TRIGGER


ARROW
PRESENTS
FISTS OF FURY
MONSTERS AND MAYHEM
HIGH KICKING ACTION
CREEPY CULT HORRORS
YUSAKU MATSUDA
遊戯
GAME TRILOGY
HEART of DRAGON
WARRIORS TWO
HAND OF DEATH
GAMERA
TAKE A TRIP TO THE WILD SIDE WITH ARROW VIDEO
ARROW VIDEO
DISCOVER THESE AND MORE AT
ARROWFILMS.COM
ARROW
STREAMING EXCLUSIVELY ON ARROW.
START YOUR FREE TRIAL. ARROW-PLAYER.COM

Cover Art by Whispwill

Otakon 2024 Program Guide
© Copyright 2024 Otakorp, Inc.
The Otakon name, Fan Logo and Mascots are registered trademarks of Otakorp, Inc.
All rights reserved.